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Subject: Re: More on debian hardware node crashes.

Posted by [jonathankinney](#) on Mon, 05 Jun 2006 21:47:40 GMT

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Just for my clarification, you are saying the hardware node is actually becoming unresponsive, not just the VE? If that is the case, have you tried to scale back the VE's resource limits. I would assume that if you scaled back the resource limits like tcpsndbuf, then it should kill the VE, not the hardware node, which is usually preferred. Before you can really figure much of anything out, you will want to make sure that the hardware node does not crash.

Also, as far as I know, the messages about "too many of orphaned sockets" is just the result of something in a VE hitting a resource limit, and the kernel cleaning up after the processes or connections that were involved when the resource limit was hit.

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