
Subject: Re: TCP: time wait bucket table overflow
Posted by [ittec](#) on Fri, 24 Oct 2008 09:54:50 GMT
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Hi

very interesting post. Could someone explain two things?

1) Per-system `tw_count` is greater than per-system `max_tw_buckets` limit:
`tw_count < sysctl_max_tw_buckets`

2) Per-VE counter is greater than per-VE `max_tw_buckets` limit:
`tw_count < sysctl_tcp_max_tw_buckets_ub`

I didn't understand when Vaverin talk about Per-System `tw_count`. What is `tw_count`?

And in the bottom of his post, he speaks about increase `net.ipv4.tcp_max_tw_kmem_fraction` or increase `kmemsize` of VE in conf. Really is a mistery for me how to solve the issue of Time Wait Bucket Overflow. Until now when issue appears I increase `kmemsize` of VE and restart the VE. But never Ive tried to increase `kmem_fraction`. What can I do in first time, increase `kmemsize` or `kmem_fraction`?

In the other hand, `vzcfgvalidate` show "success" result in conf of VEs with "Time Wait Bucket Overflow" issue.

Thanks!
