
Subject: Re: [PATCH] namespaces: uts_ns: make information visible via /proc/PID/uts directory

Posted by [Herbert Poetzl](#) on Mon, 22 May 2006 14:03:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

On Mon, May 22, 2006 at 05:24:25PM +1200, Sam Vilain wrote:

> From: Sam Vilain <sam.vilain@catalyst.net.nz>
>
> Export the UTS information to a per-process directory /proc/PID/uts,
> that has individual nodes for hostname, ostype, etc - similar to
> those in /proc/sys/kernel
>
> This duplicates the approach used for /proc/PID/attr, which involves a
> lot of duplication of similar functions. Much room for maintenance
> optimisation of both implementations remains.

hmm, IMHO what we want/need in the future is some entries for the namespaces/nsproxies to make them accessible from outside (kind of handle)

the processes could then use relative symlinks to point to those entries, but I'm not sure they really belong in /proc although that is probably more appropriate than the other 100 entries not belonging to procfs :)

> ---
> Sorry for the duplication of this to the list, stuffed up the stgit
> command.
>
> After doing this I noticed that the whole way this is done via sysctls
> in /proc/sys is much, much nicer. I was going there to make
> /proc/sys/kernel/osname -> /proc/self/uts/sysname (etc), but it seems
> that symlinks from /proc/sys are not a done thing.
>
> Is there an argument here perhaps for some integration between the way
> this is done for /proc/sys and /proc/PID/xxx ?

I'm not very happy about the /sys and /proc/sys mixup, let's avoid further mixing there ...

best,
Herbert

> fs/proc/base.c | 236 ++++++
> 1 files changed, 236 insertions(+), 0 deletions(-)
>
> diff --git a/fs/proc/base.c b/fs/proc/base.c

```

> index 2031913..76f5acb 100644
> --- a/fs/proc/base.c
> +++ b/fs/proc/base.c
> @@ -73,6 +73,7 @@ #include <linux/cpuset.h>
> #include <linux/audit.h>
> #include <linux/poll.h>
> #include <linux/nsproxy.h>
> +#include <linux/utsname.h>
> #include "internal.h"
>
> /* NOTE:
> @@ -179,6 +180,22 @@ #ifdef CONFIG_AUDITSYSCALL
> #endif
> PROC_TID_OOM_SCORE,
> PROC_TID_OOM_ADJUST,
> +#ifdef CONFIG_UTS_NS
> +PROC_TID_UTS,
> +PROC_TGID_UTS,
> +PROC_TGID_UTS_SYSNAME,
> +PROC_TGID_UTS_NODENAME,
> +PROC_TGID_UTS_RELEASE,
> +PROC_TGID_UTS_VERSION,
> +PROC_TGID_UTS_MACHINE,
> +PROC_TGID_UTS_DOMAINNAME,
> +PROC_TID_UTS_SYSNAME,
> +PROC_TID_UTS_NODENAME,
> +PROC_TID_UTS_RELEASE,
> +PROC_TID_UTS_VERSION,
> +PROC_TID_UTS_MACHINE,
> +PROC_TID_UTS_DOMAINNAME,
> +#endif
>
> /* Add new entries before this */
> PROC_TID_FD_DIR = 0x8000, /* 0x8000-0xffff */
> @@ -238,6 +255,9 @@ #endif
> #ifdef CONFIG_AUDITSYSCALL
> E(PROC_TGID_LOGINUID, "loginuid", S_IFREG|S_IWUSR|S_IRUGO),
> #endif
> +#ifdef CONFIG_UTS_NS
> +E(PROC_TGID_UTS, "uts", S_IFDIR|S_IRUGO|S_IXUGO),
> +#endif
> {0,0,NULL,0}
> };
> static struct pid_entry tid_base_stuff[] = {
> @@ -280,6 +300,9 @@ #endif
> #ifdef CONFIG_AUDITSYSCALL
> E(PROC_TID_LOGINUID, "loginuid", S_IFREG|S_IWUSR|S_IRUGO),
> #endif

```

```

> +ifdef CONFIG_UTS_NS
> + E(PROC_TID_UTS,      "uts",    S_IFDIR|S_IRUGO|S_IXUGO),
> +#endif
> {0,0,NULL,0}
> };
>
> @@ -300,6 +323,27 @@ static struct pid_entry tid_attr_stuff[]
> };
> #endif
>
> +ifdef CONFIG_UTS_NS
> +static struct pid_entry tgid_uts_stuff[] = {
> + E(PROC_TGID_UTS_SYSNAME, "sysname",  S_IFREG|S_IRUGO|S_IWUGO),
> + E(PROC_TGID_UTS_NODENAME, "nodename",  S_IFREG|S_IRUGO|S_IWUGO),
> + E(PROC_TGID_UTS_RELEASE, "release",  S_IFREG|S_IRUGO|S_IWUGO),
> + E(PROC_TGID_UTS_VERSION, "version",  S_IFREG|S_IRUGO|S_IWUGO),
> + E(PROC_TGID_UTS_MACHINE, "machine",  S_IFREG|S_IRUGO|S_IWUGO),
> + E(PROC_TGID_UTS_DOMAINNAME, "domainname", S_IFREG|S_IRUGO|S_IWUGO),
> + {0,0,NULL,0}
> +};
> +static struct pid_entry tid_uts_stuff[] = {
> + E(PROC_TID_UTS_SYSNAME, "sysname",  S_IFREG|S_IRUGO|S_IWUGO),
> + E(PROC_TID_UTS_NODENAME, "nodename",  S_IFREG|S_IRUGO|S_IWUGO),
> + E(PROC_TID_UTS_RELEASE, "release",  S_IFREG|S_IRUGO|S_IWUGO),
> + E(PROC_TID_UTS_VERSION, "version",  S_IFREG|S_IRUGO|S_IWUGO),
> + E(PROC_TID_UTS_MACHINE, "machine",  S_IFREG|S_IRUGO|S_IWUGO),
> + E(PROC_TID_UTS_DOMAINNAME, "domainname", S_IFREG|S_IRUGO|S_IWUGO),
> + {0,0,NULL,0}
> +};
> +#endif
> +
> #undef E
>
> static int proc_fd_link(struct inode *inode, struct dentry **dentry, struct vfsmount **mnt)
> @@ -1608,6 +1652,148 @@ static struct file_operations proc_tgid_
> static struct inode_operations proc_tgid_attr_inode_operations;
> #endif
>
> +ifdef CONFIG_UTS_NS
> +static ssize_t proc_pid_uts_read(struct file * file, char __user * buf,
> + size_t count, loff_t *ppos)
> +{
> + struct inode * inode = file->f_dentry->d_inode;
> + ssize_t length;
> + loff_t __ppos = *ppos;
> + struct task_struct *task = get_proc_task(inode);
> + char __buf[__NEW_UTS_LEN+1];
> + char *which;

```

```

> +
> + length = -ESRCH;
> + if (!task)
> +     goto out_no_task;
> +
> + switch (file->f_dentry->d_name.name[0]) {
> + case 's':
> +     which = task->nsproxy->uts_ns->name.sysname;
> +     break;
> + case 'n':
> +     which = task->nsproxy->uts_ns->name.nodename;
> +     break;
> + case 'r':
> +     which = task->nsproxy->uts_ns->name.release;
> +     break;
> + case 'v':
> +     which = task->nsproxy->uts_ns->name.version;
> +     break;
> + case 'm':
> +     which = task->nsproxy->uts_ns->name.machine;
> +     break;
> + case 'd':
> +     which = task->nsproxy->uts_ns->name.domainname;
> +     break;
> + default:
> +     printk("procfs: impossible uts part '%s",
> +           (char*)file->f_dentry->d_name.name);
> +     length = -EINVAL;
> +     goto out;
> + }
> +
> + length = strlen(which);
> + strcpy(__buf, which);
> + __buf[length++] = '\n';
> +
> + if (__ppos >= length)
> +     return 0;
> + if (count > length - __ppos)
> +     count = length - __ppos;
> + if (copy_to_user(buf, __buf + __ppos, count))
> +     return -EFAULT;
> +
> +out:
> + put_task_struct(task);
> +out_no_task:
> + return length;
> +}
> +

```

```

> +static ssize_t proc_pid_uts_write(struct file * file, const char __user * buf,
> +      size_t count, loff_t *ppos)
> +{
> +    struct inode * inode = file->f_dentry->d_inode;
> +    ssize_t length;
> +    struct task_struct *task = get_proc_task(inode);
> +    char *which;
> +    char __buf[__NEW_UTS_LEN+1];
> +
> +    length = -ESRCH;
> +    if (!task)
> +        goto out_no_task;
> +    if (count > PAGE_SIZE)
> +        count = PAGE_SIZE;
> +
> +    /* No partial writes. */
> +    length = -EINVAL;
> +    if (*ppos != 0)
> +        goto out;
> +    if (count > __NEW_UTS_LEN)
> +        goto out;
> +
> +    length = -EPERM;
> +    if (!capable(CAP_SYS_ADMIN))
> +        goto out;
> +
> +    length = -EFAULT;
> +    if (copy_from_user(__buf, buf, count))
> +        goto out;
> +
> +    length = -EINVAL;
> +    length = strlen(__buf, count);
> +    if (count != length)
> +        goto out;
> +
> +    if (__buf[length-1] == '\n')
> +        length = length - 1;
> +    __buf[length] = '\0';
> +
> +    switch (file->f_dentry->d_name.name[0]) {
> +        case 's':
> +            which = task->nsproxy->uts_ns->name.sysname;
> +            break;
> +        case 'n':
> +            which = task->nsproxy->uts_ns->name.nodename;
> +            break;
> +        case 'r':
> +            which = task->nsproxy->uts_ns->name.release;

```

```

> + break;
> + case 'v':
> + which = task->nsproxy->uts_ns->name.version;
> + break;
> + case 'm':
> + which = task->nsproxy->uts_ns->name.machine;
> + break;
> + case 'd':
> + which = task->nsproxy->uts_ns->name.domainname;
> + break;
> + default:
> +     printk("procfs: impossible uts part \"%s",
> +           (char*)file->f_dentry->d_name.name);
> +     length = -EINVAL;
> +     goto out;
> + }
> +
> + strcpy(which, __buf);
> +
> +out:
> + put_task_struct(task);
> +out_no_task:
> + return length;
> +}
> +
> +static struct file_operations proc_pid_uts_operations = {
> + .read = proc_pid_uts_read,
> + .write = proc_pid_uts_write,
> +};
> +
> +static struct file_operations proc_tid_uts_operations;
> +static struct inode_operations proc_tid_uts_inode_operations;
> +static struct file_operations proc_tgid_uts_operations;
> +static struct inode_operations proc_tgid_uts_inode_operations;
> +#endif
> +
> /* SMP-safe */
> static struct dentry *proc_pident_lookup(struct inode *dir,
>                                         struct dentry *dentry,
> @@@ -1760,6 +1946,30 @@@ #ifdef CONFIG_SECURITY
>     case PROC_TGID_ATTR_FSCREATE:
>         inode->i_fop = &proc_pid_attr_operations;
>         break;
> + case PROC_TID_UTS:
> +     inode->i_nlink = 2;
> +     inode->i_op = &proc_tid_uts_inode_operations;
> +     inode->i_fop = &proc_tid_uts_operations;
> +     break;

```

```

> + case PROC_TGID_UTS:
> +   inode->i_nlink = 2;
> +   inode->i_op = &proc_tgid_uts_inode_operations;
> +   inode->i_fop = &proc_tgid_uts_operations;
> +   break;
> + case PROC_TGID_UTS_SYSNAME:
> + case PROC_TGID_UTS_NODENAME:
> + case PROC_TGID_UTS_RELEASE:
> + case PROC_TGID_UTS_VERSION:
> + case PROC_TGID_UTS_MACHINE:
> + case PROC_TGID_UTS_DOMAINNAME:
> + case PROC_TID_UTS_SYSNAME:
> + case PROC_TID_UTS_NODENAME:
> + case PROC_TID_UTS_RELEASE:
> + case PROC_TID_UTS_VERSION:
> + case PROC_TID_UTS_MACHINE:
> + case PROC_TID_UTS_DOMAINNAME:
> +   inode->i_fop = &proc_pid_uts_operations;
> +   break;
> #endif
> #ifdef CONFIG_KALLSYMS
>   case PROC_TID_WCHAN:
> @@@ -1889,6 +2099,32 @@@ static struct inode_operations proc_tid_
> };
> #endif
>
> +#ifdef CONFIG_UTS_NS
> +static int proc_tgid_uts_readdir(struct file * filp,
> +      void * dirent, filldir_t filldir)
> +{
> +   return proc_pident_readdir(filp,dirent,filldir,
> +     tgid_uts_stuff,ARRAY_SIZE(tgid_uts_stuff));
> +}
> +
> +static int proc_tid_uts_readdir(struct file * filp,
> +      void * dirent, filldir_t filldir)
> +{
> +   return proc_pident_readdir(filp,dirent,filldir,
> +     tid_uts_stuff,ARRAY_SIZE(tid_uts_stuff));
> +}
> +
> +static struct file_operations proc_tgid_uts_operations = {
> +   .read = generic_read_dir,
> +   .readdir = proc_tgid_uts_readdir,
> +};
> +
> +static struct file_operations proc_tid_uts_operations = {
> +   .read = generic_read_dir,

```

```
> + .readdir = proc_tid_uts_readdir,  
> +};  
> +#endif  
> +  
> /*  
> * /proc/self:  
> */
```
