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Subject: [PATCH 1/9] namespaces: add nsproxy  
Posted by [serue](#) on Thu, 18 May 2006 15:48:37 GMT  
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This patch adds a nsproxy structure to the task struct. Later patches will move the fs namespace pointer into this structure, and introduce a new utsname namespace into the nsproxy.

The vserver and openvz functionality, then, would be implemented in large part by virtualizing/isolating more and more resources into namespaces, each contained in the nsproxy.

Signed-off-by: Serge Hallyn <[serue@us.ibm.com](mailto:serue@us.ibm.com)>

---

```
arch/alpha/kernel/init_task.c | 2 +
arch/arm/kernel/init_task.c   | 2 +
arch/arm26/kernel/init_task.c | 2 +
arch/frv/kernel/init_task.c   | 2 +
arch/h8300/kernel/init_task.c | 2 +
arch/i386/kernel/init_task.c  | 2 +
arch/ia64/kernel/init_task.c  | 2 +
arch/m32r/kernel/init_task.c  | 2 +
arch/m68knommu/kernel/init_task.c | 2 +
arch/mips/kernel/init_task.c  | 2 +
arch/parisc/kernel/init_task.c | 2 +
arch/powerpc/kernel/init_task.c | 2 +
arch/s390/kernel/init_task.c  | 2 +
arch/sh/kernel/init_task.c    | 2 +
arch/sh64/kernel/init_task.c  | 2 +
arch/sparc/kernel/init_task.c | 2 +
arch/sparc64/kernel/init_task.c | 2 +
arch/um/kernel/init_task.c    | 2 +
arch/v850/kernel/init_task.c  | 2 +
arch/x86_64/kernel/init_task.c | 2 +
include/linux/init_task.h     | 7 +++
include/linux/nsproxy.h       | 45 +++++
include/linux/sched.h         | 2 +
kernel/Makefile               | 2 -
kernel/exit.c                 | 7 +++
kernel/fork.c                 | 18 ++++++
kernel/nsproxy.c              | 78 +++++
27 files changed, 197 insertions(+), 2 deletions(-)
create mode 100644 include/linux/nsproxy.h
create mode 100644 kernel/nsproxy.c
```

7c65cea6d1931f03867fad978f33072a4b0a4602

```
diff --git a/arch/alpha/kernel/init_task.c b/arch/alpha/kernel/init_task.c
index 835d09a..83d0902 100644
--- a/arch/alpha/kernel/init_task.c
+++ b/arch/alpha/kernel/init_task.c
@@ -5,6 +5,7 @@
#include <linux/init_task.h>
#include <linux/fs.h>
#include <linux/mqueue.h>
+#include <linux/nsproxy.h>
#include <asm/uaccess.h>
```

```
@@ -13,6 +14,7 @@ static struct files_struct init_files =
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
struct mm_struct init_mm = INIT_MM(init_mm);
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);
struct task_struct init_task = INIT_TASK(init_task);
```

```
EXPORT_SYMBOL(init_mm);
```

```
diff --git a/arch/arm/kernel/init_task.c b/arch/arm/kernel/init_task.c
index a00cca0..80f5eeb 100644
--- a/arch/arm/kernel/init_task.c
+++ b/arch/arm/kernel/init_task.c
@@ -8,6 +8,7 @@
#include <linux/init.h>
#include <linux/init_task.h>
#include <linux/mqueue.h>
+#include <linux/nsproxy.h>
```

```
#include <asm/uaccess.h>
```

```
#include <asm/pgtable.h>
```

```
@@ -17,6 +18,7 @@ static struct files_struct init_files =
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
struct mm_struct init_mm = INIT_MM(init_mm);
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);
```

```
EXPORT_SYMBOL(init_mm);
```

```
diff --git a/arch/arm26/kernel/init_task.c b/arch/arm26/kernel/init_task.c
index 4191565..678c7b5 100644
--- a/arch/arm26/kernel/init_task.c
+++ b/arch/arm26/kernel/init_task.c
@@ -11,6 +11,7 @@
#include <linux/init.h>
#include <linux/init_task.h>
#include <linux/mqueue.h>
```

```
+#include <linux/nsproxy.h>
```

```
#include <asm/uaccess.h>
```

```
#include <asm/pgtable.h>
```

```
@@ -20,6 +21,7 @@ static struct files_struct init_files =  
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);  
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);  
struct mm_struct init_mm = INIT_MM(init_mm);  
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);
```

```
EXPORT_SYMBOL(init_mm);
```

```
diff --git a/arch/frv/kernel/init_task.c b/arch/frv/kernel/init_task.c
```

```
index 2299393..5ec2742 100644
```

```
--- a/arch/frv/kernel/init_task.c
```

```
+++ b/arch/frv/kernel/init_task.c
```

```
@@ -5,6 +5,7 @@
```

```
#include <linux/init_task.h>
```

```
#include <linux/fs.h>
```

```
#include <linux/mqueue.h>
```

```
+#include <linux/nsproxy.h>
```

```
#include <asm/uaccess.h>
```

```
#include <asm/pgtable.h>
```

```
@@ -15,6 +16,7 @@ static struct files_struct init_files =  
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);  
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);  
struct mm_struct init_mm = INIT_MM(init_mm);  
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);
```

```
EXPORT_SYMBOL(init_mm);
```

```
diff --git a/arch/h8300/kernel/init_task.c b/arch/h8300/kernel/init_task.c
```

```
index 19272c2..ef5755a 100644
```

```
--- a/arch/h8300/kernel/init_task.c
```

```
+++ b/arch/h8300/kernel/init_task.c
```

```
@@ -8,6 +8,7 @@
```

```
#include <linux/init_task.h>
```

```
#include <linux/fs.h>
```

```
#include <linux/mqueue.h>
```

```
+#include <linux/nsproxy.h>
```

```
#include <asm/uaccess.h>
```

```
#include <asm/pgtable.h>
```

```
@@ -17,6 +18,7 @@ static struct files_struct init_files =  
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);  
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);  
struct mm_struct init_mm = INIT_MM(init_mm);
```

```
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);
```

```
EXPORT_SYMBOL(init_mm);
```

```
diff --git a/arch/i386/kernel/init_task.c b/arch/i386/kernel/init_task.c
```

```
index cff95d1..bd97f69 100644
```

```
--- a/arch/i386/kernel/init_task.c
```

```
+++ b/arch/i386/kernel/init_task.c
```

```
@@ -5,6 +5,7 @@
```

```
#include <linux/init_task.h>
```

```
#include <linux/fs.h>
```

```
#include <linux/mqueue.h>
```

```
+#include <linux/nsproxy.h>
```

```
#include <asm/uaccess.h>
```

```
#include <asm/pgtable.h>
```

```
@@ -15,6 +16,7 @@ static struct files_struct init_files =
```

```
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
```

```
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
```

```
struct mm_struct init_mm = INIT_MM(init_mm);
```

```
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);
```

```
EXPORT_SYMBOL(init_mm);
```

```
diff --git a/arch/ia64/kernel/init_task.c b/arch/ia64/kernel/init_task.c
```

```
index b69c397..2d62471 100644
```

```
--- a/arch/ia64/kernel/init_task.c
```

```
+++ b/arch/ia64/kernel/init_task.c
```

```
@@ -12,6 +12,7 @@
```

```
#include <linux/sched.h>
```

```
#include <linux/init_task.h>
```

```
#include <linux/mqueue.h>
```

```
+#include <linux/nsproxy.h>
```

```
#include <asm/uaccess.h>
```

```
#include <asm/pgtable.h>
```

```
@@ -21,6 +22,7 @@ static struct files_struct init_files =
```

```
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
```

```
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
```

```
struct mm_struct init_mm = INIT_MM(init_mm);
```

```
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);
```

```
EXPORT_SYMBOL(init_mm);
```

```
diff --git a/arch/m32r/kernel/init_task.c b/arch/m32r/kernel/init_task.c
```

```
index 9e508fd..0057475 100644
```

```
--- a/arch/m32r/kernel/init_task.c
```

```
+++ b/arch/m32r/kernel/init_task.c
```

```
@@ -7,6 +7,7 @@
#include <linux/init_task.h>
#include <linux/fs.h>
#include <linux/mqueue.h>
+#include <linux/nsproxy.h>
```

```
#include <asm/uaccess.h>
#include <asm/pgtable.h>
@@ -16,6 +17,7 @@ static struct files_struct init_files =
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
struct mm_struct init_mm = INIT_MM(init_mm);
+struct nsproxy init_nsproxy = INIT_NSROXY(init_nsproxy);
```

```
EXPORT_SYMBOL(init_mm);
```

```
diff --git a/arch/m68knommu/kernel/init_task.c b/arch/m68knommu/kernel/init_task.c
index 3897043..b99fc6d 100644
```

```
--- a/arch/m68knommu/kernel/init_task.c
+++ b/arch/m68knommu/kernel/init_task.c
```

```
@@ -8,6 +8,7 @@
#include <linux/init_task.h>
#include <linux/fs.h>
#include <linux/mqueue.h>
+#include <linux/nsproxy.h>
```

```
#include <asm/uaccess.h>
#include <asm/pgtable.h>
@@ -17,6 +18,7 @@ static struct files_struct init_files =
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
struct mm_struct init_mm = INIT_MM(init_mm);
+struct nsproxy init_nsproxy = INIT_NSROXY(init_nsproxy);
```

```
EXPORT_SYMBOL(init_mm);
```

```
diff --git a/arch/mips/kernel/init_task.c b/arch/mips/kernel/init_task.c
index aeda7f5..dfe47e6 100644
```

```
--- a/arch/mips/kernel/init_task.c
+++ b/arch/mips/kernel/init_task.c
```

```
@@ -4,6 +4,7 @@
#include <linux/init_task.h>
#include <linux/fs.h>
#include <linux/mqueue.h>
+#include <linux/nsproxy.h>
```

```
#include <asm/thread_info.h>
#include <asm/uaccess.h>
```

```
@@ -14,6 +15,7 @@ static struct files_struct init_files =
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
struct mm_struct init_mm = INIT_MM(init_mm);
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);
```

```
EXPORT_SYMBOL(init_mm);
```

```
diff --git a/arch/parisc/kernel/init_task.c b/arch/parisc/kernel/init_task.c
```

```
index 8384bf9..c0c43e2 100644
```

```
--- a/arch/parisc/kernel/init_task.c
```

```
+++ b/arch/parisc/kernel/init_task.c
```

```
@@ -28,6 +28,7 @@
```

```
#include <linux/init.h>
```

```
#include <linux/init_task.h>
```

```
#include <linux/mqueue.h>
```

```
+#include <linux/nsproxy.h>
```

```
#include <asm/uaccess.h>
```

```
#include <asm/pgtable.h>
```

```
@@ -38,6 +39,7 @@ static struct files_struct init_files =
```

```
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
```

```
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
```

```
struct mm_struct init_mm = INIT_MM(init_mm);
```

```
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);
```

```
EXPORT_SYMBOL(init_mm);
```

```
diff --git a/arch/powerpc/kernel/init_task.c b/arch/powerpc/kernel/init_task.c
```

```
index 941043a..e24ace6 100644
```

```
--- a/arch/powerpc/kernel/init_task.c
```

```
+++ b/arch/powerpc/kernel/init_task.c
```

```
@@ -5,6 +5,7 @@
```

```
#include <linux/init_task.h>
```

```
#include <linux/fs.h>
```

```
#include <linux/mqueue.h>
```

```
+#include <linux/nsproxy.h>
```

```
#include <asm/uaccess.h>
```

```
static struct fs_struct init_fs = INIT_FS;
```

```
@@ -12,6 +13,7 @@ static struct files_struct init_files =
```

```
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
```

```
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
```

```
struct mm_struct init_mm = INIT_MM(init_mm);
```

```
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);
```

```
EXPORT_SYMBOL(init_mm);
```

```

diff --git a/arch/s390/kernel/init_task.c b/arch/s390/kernel/init_task.c
index d73a740..0918921 100644
--- a/arch/s390/kernel/init_task.c
+++ b/arch/s390/kernel/init_task.c
@@ -11,6 +11,7 @@
#include <linux/sched.h>
#include <linux/init_task.h>
#include <linux/mqueue.h>
+#include <linux/nsproxy.h>

#include <asm/uaccess.h>
#include <asm/pgtable.h>
@@ -20,6 +21,7 @@ static struct files_struct init_files =
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
struct mm_struct init_mm = INIT_MM(init_mm);
+struct nsproxy init_nsproxy = INIT_NSPROXY(init_nsproxy);

EXPORT_SYMBOL(init_mm);

```

```

diff --git a/arch/sh/kernel/init_task.c b/arch/sh/kernel/init_task.c
index 44053ea..81caf0f 100644
--- a/arch/sh/kernel/init_task.c
+++ b/arch/sh/kernel/init_task.c
@@ -3,6 +3,7 @@
#include <linux/sched.h>
#include <linux/init_task.h>
#include <linux/mqueue.h>
+#include <linux/nsproxy.h>

#include <asm/uaccess.h>
#include <asm/pgtable.h>
@@ -12,6 +13,7 @@ static struct files_struct init_files =
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
struct mm_struct init_mm = INIT_MM(init_mm);
+struct nsproxy init_nsproxy = INIT_NSPROXY(init_nsproxy);

EXPORT_SYMBOL(init_mm);

```

```

diff --git a/arch/sh64/kernel/init_task.c b/arch/sh64/kernel/init_task.c
index de2d07d..0c95f40 100644
--- a/arch/sh64/kernel/init_task.c
+++ b/arch/sh64/kernel/init_task.c
@@ -14,6 +14,7 @@
#include <linux/sched.h>
#include <linux/init_task.h>
#include <linux/mqueue.h>

```

```

+#include <linux/nsproxy.h>

#include <asm/uaccess.h>
#include <asm/pgtable.h>
@@ -23,6 +24,7 @@ static struct files_struct init_files =
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
struct mm_struct init_mm = INIT_MM(init_mm);
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);

struct pt_regs fake_swapper_regs;

diff --git a/arch/sparc/kernel/init_task.c b/arch/sparc/kernel/init_task.c
index fc31de6..a73926d 100644
--- a/arch/sparc/kernel/init_task.c
+++ b/arch/sparc/kernel/init_task.c
@@ -3,6 +3,7 @@
#include <linux/sched.h>
#include <linux/init_task.h>
#include <linux/mqueue.h>
+#include <linux/nsproxy.h>

#include <asm/pgtable.h>
#include <asm/uaccess.h>
@@ -12,6 +13,7 @@ static struct files_struct init_files =
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
struct mm_struct init_mm = INIT_MM(init_mm);
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);
struct task_struct init_task = INIT_TASK(init_task);

EXPORT_SYMBOL(init_mm);
diff --git a/arch/sparc64/kernel/init_task.c b/arch/sparc64/kernel/init_task.c
index 329b38f..f1e9a4b 100644
--- a/arch/sparc64/kernel/init_task.c
+++ b/arch/sparc64/kernel/init_task.c
@@ -3,6 +3,7 @@
#include <linux/sched.h>
#include <linux/init_task.h>
#include <linux/mqueue.h>
+#include <linux/nsproxy.h>

#include <asm/pgtable.h>
#include <asm/uaccess.h>
@@ -13,6 +14,7 @@ static struct files_struct init_files =
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
struct mm_struct init_mm = INIT_MM(init_mm);

```



```
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);
```

```
EXPORT_SYMBOL(init_mm);
```

```
diff --git a/arch/um/kernel/init_task.c b/arch/um/kernel/init_task.c
```

```
index 49ed5dd..11188af 100644
```

```
--- a/arch/um/kernel/init_task.c
```

```
+++ b/arch/um/kernel/init_task.c
```

```
@@ -9,6 +9,7 @@
```

```
#include "linux/sched.h"
```

```
#include "linux/init_task.h"
```

```
#include "linux/mqueue.h"
```

```
+#include "linux/nsproxy.h"
```

```
#include "asm/uaccess.h"
```

```
#include "asm/pgtable.h"
```

```
#include "user_util.h"
```

```
@@ -17,6 +18,7 @@
```

```
static struct fs_struct init_fs = INIT_FS;
```

```
struct mm_struct init_mm = INIT_MM(init_mm);
```

```
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);
```

```
static struct files_struct init_files = INIT_FILES;
```

```
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
```

```
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
```

```
diff --git a/arch/v850/kernel/init_task.c b/arch/v850/kernel/init_task.c
```

```
index ed2f93c..9d2de75 100644
```

```
--- a/arch/v850/kernel/init_task.c
```

```
+++ b/arch/v850/kernel/init_task.c
```

```
@@ -16,6 +16,7 @@
```

```
#include <linux/init_task.h>
```

```
#include <linux/fs.h>
```

```
#include <linux/mqueue.h>
```

```
+#include <linux/nsproxy.h>
```

```
#include <asm/uaccess.h>
```

```
#include <asm/pgtable.h>
```

```
@@ -25,6 +26,7 @@ static struct files_struct init_files =
```

```
static struct signal_struct init_signals = INIT_SIGNALS (init_signals);
```

```
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
```

```
struct mm_struct init_mm = INIT_MM (init_mm);
```

```
+struct nsproxy init_nsproxy = INIT_NS_PROXY(init_nsproxy);
```

```
EXPORT_SYMBOL(init_mm);
```

```
diff --git a/arch/x86_64/kernel/init_task.c b/arch/x86_64/kernel/init_task.c
```

```
index ce31d90..1c87ea0 100644
```

```
--- a/arch/x86_64/kernel/init_task.c
```

```
+++ b/arch/x86_64/kernel/init_task.c
```

```

@@ -5,6 +5,7 @@
#include <linux/init_task.h>
#include <linux/fs.h>
#include <linux/mqueue.h>
+#include <linux/nsproxy.h>

#include <asm/uaccess.h>
#include <asm/pgtable.h>
@@ -15,6 +16,7 @@ static struct files_struct init_files =
static struct signal_struct init_signals = INIT_SIGNALS(init_signals);
static struct sighand_struct init_sighand = INIT_SIGHAND(init_sighand);
struct mm_struct init_mm = INIT_MM(init_mm);
+struct nsproxy init_nsproxy = INIT_NSPROXY(init_nsproxy);

EXPORT_SYMBOL(init_mm);

diff --git a/include/linux/init_task.h b/include/linux/init_task.h
index 41ecbb8..79ec4ea 100644
--- a/include/linux/init_task.h
+++ b/include/linux/init_task.h
@@ -66,6 +66,12 @@
 .session = 1, \
 }

+extern struct nsproxy init_nsproxy;
+#define INIT_NSPROXY(nsproxy) { \
+ .count = ATOMIC_INIT(1), \
+ .nslock = SPIN_LOCK_UNLOCKED, \
+}
+
#define INIT_SIGHAND(sighand) { \
 .count = ATOMIC_INIT(1), \
 .action = { { { .sa_handler = NULL, } }, }, \
@@ -114,6 +120,7 @@ extern struct group_info init_groups;
 .files = &init_files, \
 .signal = &init_signals, \
 .sighand = &init_sighand, \
+ .nsproxy = &init_nsproxy, \
 .pending = { \
 .list = LIST_HEAD_INIT(tsk.pending.list), \
 .signal = {{0}}, \
diff --git a/include/linux/nsproxy.h b/include/linux/nsproxy.h
new file mode 100644
index 0000000..7bdebfa
--- /dev/null
+++ b/include/linux/nsproxy.h
@@ -0,0 +1,45 @@
+#ifndef _LINUX_NSPROXY_H

```

```

+#define _LINUX_NSProxy_H
+
+#include <linux/spinlock.h>
+#include <linux/sched.h>
+
+/*
+ * A structure to contain pointers to all per-process
+ * namespaces - fs (mount), uts, network, sysvipc, etc.
+ *
+ * 'count' is the number of tasks holding a reference.
+ * The count for each namespace, then, will be the number
+ * of nsproxies pointing to it, not the number of tasks.
+ *
+ * The nsproxy is shared by tasks which share all namespaces.
+ * As soon as a single namespace is cloned or unshared, the
+ * nsproxy is copied.
+ */
+struct nsproxy {
+ atomic_t count;
+ spinlock_t nslock;
+};
+extern struct nsproxy init_nsproxy;
+
+struct nsproxy *dup_namespaces(struct nsproxy *orig);
+int copy_namespaces(int flags, struct task_struct *tsk);
+void get_task_namespaces(struct task_struct *tsk);
+void free_nsproxy(struct nsproxy *ns);
+
+static inline void put_nsproxy(struct nsproxy *ns)
+{
+ if (atomic_dec_and_test(&ns->count)) {
+ free_nsproxy(ns);
+ }
+}
+
+static inline void exit_task_namespaces(struct task_struct *p)
+{
+ struct nsproxy *ns = p->nsproxy;
+ if (ns) {
+ put_nsproxy(ns);
+ p->nsproxy = NULL;
+ }
+}
+#endif
diff --git a/include/linux/sched.h b/include/linux/sched.h
index 29b7d4f..4c0bbb3 100644
--- a/include/linux/sched.h
+++ b/include/linux/sched.h

```

```
@@ -236,6 +236,7 @@ extern signed long schedule_timeout_unin
asmlinkage void schedule(void);
```

```
struct namespace;
+struct nsproxy;
```

```
/* Maximum number of active map areas.. This is a random (large) number */
#define DEFAULT_MAX_MAP_COUNT 65536
```

```
@@ -808,6 +809,7 @@ struct task_struct {
```

```
struct files_struct *files;
```

```
/* namespace */
```

```
struct namespace *namespace;
```

```
+ struct nsproxy *nsproxy;
```

```
/* signal handlers */
```

```
struct signal_struct *signal;
```

```
struct sighand_struct *sighand;
```

```
diff --git a/kernel/Makefile b/kernel/Makefile
```

```
index 58908f9..215fb33 100644
```

```
--- a/kernel/Makefile
```

```
+++ b/kernel/Makefile
```

```
@@ -8,7 +8,7 @@ obj-y    = sched.o fork.o exec_domain.o
```

```
signal.o sys.o kmod.o workqueue.o pid.o \
```

```
rcupdate.o extable.o params.o posix-timers.o \
```

```
kthread.o wait.o kfifo.o sys_ni.o posix-cpu-timers.o mutex.o \
```

```
- hrtimer.o
```

```
+ hrtimer.o nsproxy.o
```

```
obj-$(CONFIG_DEBUG_MUTEXES) += mutex-debug.o
```

```
obj-$(CONFIG_FUTEX) += futex.o
```

```
diff --git a/kernel/exit.c b/kernel/exit.c
```

```
index e95b932..da2fc84 100644
```

```
--- a/kernel/exit.c
```

```
+++ b/kernel/exit.c
```

```
@@ -36,6 +36,7 @@
```

```
#include <linux/compat.h>
```

```
#include <linux/pipe_fs_i.h>
```

```
#include <linux/audit.h> /* for audit_free() */
```

```
+#include <linux/nsproxy.h>
```

```
#include <asm/uaccess.h>
```

```
#include <asm/unistd.h>
```

```
@@ -413,9 +414,14 @@ void daemonize(const char *name, ...)
```

```
fs = init_task.fs;
```

```
current->fs = fs;
```

```
atomic_inc(&fs->count);
```

```
+
```

```
exit_namespace(current);
```

```
+ exit_task_namespaces(current);
```

```

current->namespace = init_task.namespace;
+ current->nsproxy = init_task.nsproxy;
  get_namespace(current->namespace);
+ get_task_namespaces(current);
+
  exit_files(current);
  current->files = init_task.files;
  atomic_inc(&current->files->count);
@@ -919,6 +925,7 @@ fastcall NORET_TYPE void do_exit(long co
  __exit_files(tsk);
  __exit_fs(tsk);
  exit_namespace(tsk);
+ exit_task_namespaces(tsk);
  exit_thread();
  cpuset_exit(tsk);
  exit_keys(tsk);
diff --git a/kernel/fork.c b/kernel/fork.c
index ac8100e..60303c3 100644
--- a/kernel/fork.c
+++ b/kernel/fork.c
@@ -44,6 +44,7 @@
#include <linux/rmap.h>
#include <linux/acct.h>
#include <linux/cn_proc.h>
+#include <linux/nsproxy.h>

#include <asm/pgtable.h>
#include <asm/pgalloc.h>
@@ -1060,8 +1061,10 @@ static task_t *copy_process(unsigned lon
  goto bad_fork_cleanup_signal;
  if ((retval = copy_keys(clone_flags, p)))
    goto bad_fork_cleanup_mm;
- if ((retval = copy_namespace(clone_flags, p)))
+ if ((retval = copy_namespaces(clone_flags, p)))
  goto bad_fork_cleanup_keys;
+ if ((retval = copy_namespace(clone_flags, p)))
+ goto bad_fork_cleanup_namespaces;
  retval = copy_thread(0, clone_flags, stack_start, stack_size, p, regs);
  if (retval)
    goto bad_fork_cleanup_namespace;
@@ -1218,6 +1221,8 @@ static task_t *copy_process(unsigned lon

bad_fork_cleanup_namespace:
  exit_namespace(p);
+bad_fork_cleanup_namespaces:
+ exit_task_namespaces(p);
bad_fork_cleanup_keys:
  exit_keys(p);

```

```

bad_fork_cleanup_mm:
@@ -1559,6 +1564,7 @@ asmlinkage long sys_unshare(unsigned lon
    struct mm_struct *mm, *new_mm = NULL, *active_mm = NULL;
    struct files_struct *fd, *new_fd = NULL;
    struct sem_undo_list *new_ulist = NULL;
+ struct nsproxy *new_nsproxy, *old_nsproxy;

    check_unshare_flags(&unshare_flags);

@@ -1585,7 +1591,15 @@ asmlinkage long sys_unshare(unsigned lon

    if (new_fs || new_ns || new_sigh || new_mm || new_fd || new_ulist) {

+ old_nsproxy = current->nsproxy;
+ new_nsproxy = dup_namespaces(old_nsproxy);
+ if (!new_nsproxy) {
+     err = -ENOMEM;
+     goto bad_unshare_cleanup_semundo;
+ }
+
    task_lock(current);
+ current->nsproxy = new_nsproxy;

    if (new_fs) {
        fs = current->fs;
@@ -1621,8 +1635,10 @@ asmlinkage long sys_unshare(unsigned lon
    }

    task_unlock(current);
+ put_nsproxy(old_nsproxy);
    }

+bad_unshare_cleanup_semundo:
bad_unshare_cleanup_fd:
    if (new_fd)
        put_files_struct(new_fd);
diff --git a/kernel/nsproxy.c b/kernel/nsproxy.c
new file mode 100644
index 0000000..6f53df1
--- /dev/null
+++ b/kernel/nsproxy.c
@@ -0,0 +1,78 @@
+/*
+ * Copyright (C) 2006 IBM Corporation
+ *
+ * Author: Serge Hallyn <serue@us.ibm.com>
+ *
+ * This program is free software; you can redistribute it and/or

```

```

+ * modify it under the terms of the GNU General Public License as
+ * published by the Free Software Foundation, version 2 of the
+ * License.
+ */
+
+#include <linux/compile.h>
+#include <linux/module.h>
+#include <linux/version.h>
+#include <linux/nsproxy.h>
+
+static inline void get_nsproxy(struct nsproxy *ns)
+{
+ atomic_inc(&ns->count);
+}
+
+void get_task_namespaces(struct task_struct *tsk)
+{
+ struct nsproxy *ns = tsk->nsproxy;
+ if (ns) {
+ get_nsproxy(ns);
+ }
+}
+
+/*
+ * creates a copy of "orig" with refcount 1.
+ * This does not grab references to the contained namespaces,
+ * so that needs to be done by dup_namespaces.
+ */
+static inline struct nsproxy *clone_namespaces(struct nsproxy *orig)
+{
+ struct nsproxy *ns;
+
+ ns = kmalloc(sizeof(struct nsproxy), GFP_KERNEL);
+ if (ns) {
+ memcpy(ns, orig, sizeof(struct nsproxy));
+ atomic_set(&ns->count, 1);
+ }
+ return ns;
+}
+
+/*
+ * copies the nsproxy, setting refcount to 1, and grabbing a
+ * reference to all contained namespaces. Called from
+ * sys_unshare()
+ */
+struct nsproxy *dup_namespaces(struct nsproxy *orig)
+{
+ struct nsproxy *ns = clone_namespaces(orig);

```

```
+
+ return ns;
+}
+
+/*
+ * called from clone. This now handles copy for nsproxy and all
+ * namespaces therein.
+ */
+int copy_namespaces(int flags, struct task_struct *tsk)
+{
+ struct nsproxy *old_ns = tsk->nsproxy;
+
+ if (!old_ns)
+ return 0;
+
+ get_nsproxy(old_ns);
+
+ return 0;
+}
+
+void free_nsproxy(struct nsproxy *ns)
+{
+ kfree(ns);
+}
--
1.1.6
```

---