Subject: [PATCH 9/9] namespaces: utsname: implement CLONE_NEWUTS flag
Posted by serue on Thu, 18 May 2006 15:51:14 GMT
View Forum Message <> Reply to Message

Implement a CLONE_NEWUTS flag, and use it at clone and sys_unshare.

Signed-off-by: Serge Hallyn <serue@us.ibm.com>

```
---

 include/linux/sched.h   |    1 +
 include/linux/utsname.h |    7 ++++++
 kernel/fork.c           |   20 +++++++++++++++---
 kernel/nsproxy.c        |    2 +-
 kernel/utsname.c        |   53 ++++++++++++++++++++++++++++++++++++++++++++++++
 5 files changed, 79 insertions(+), 4 deletions(-)

8d097a939e5b69f068665d99a68d2deb13811d75
diff --git a/include/linux/sched.h b/include/linux/sched.h
index 3332d5e..55671b2 100644
--- a/include/linux/sched.h
+++ b/include/linux/sched.h
@@ -62,6 +62,7 @@ struct exec_domain;
 #define CLONE_UNTRACED  0x00800000 /* set if the tracing process can't force
CLONE_PTRACE on this clone */
 #define CLONE_CHILD_SETTID 0x01000000 /* set the TID in the child */
 #define CLONE_STOPPED  0x02000000 /* Start in stopped state */
+#define CLONE_NEWUTS  0x04000000 /* New utsname group? */

 /*
  * List of flags we want to share for kernel threads,
diff --git a/include/linux/utsname.h b/include/linux/utsname.h
index 15dafa9..0d500fe 100644
--- a/include/linux/utsname.h
+++ b/include/linux/utsname.h
@@ -47,6 +47,8 @@ static inline void get_uts_ns(struct uts
 }

 #ifdef CONFIG_UTS_NS
+extern int unshare_utsname(unsigned long unshare_flags,
+    struct uts_namespace **new_uts);
 extern int copy_utsname(int flags, struct task_struct *tsk);
 extern void free_uts_ns(struct kref *kref);

@@ -64,6 +66,11 @@ static inline void exit_utsname(struct t
 }

 #else
```

```
+static inline int unshare_utsname(unsigned long unshare_flags,
+   struct uts_namespace **new_uts)
+{
+ return -EINVAL;
+}
 static inline int copy_utsname(int flags, struct task_struct *tsk)
 {
  return 0;
diff --git a/kernel/fork.c b/kernel/fork.c
index ddab7e7..cdc549e 100644
--- a/kernel/fork.c
+++ b/kernel/fork.c
@@ -1560,13 +1560,14 @@ asmlinkage long sys_unshare(unsigned lon
  struct files_struct *fd, *new_fd = NULL;
  struct sem_undo_list *new_ulist = NULL;
  struct nsproxy *new_nsproxy, *old_nsproxy;
+ struct uts_namespace *uts, *new_uts = NULL;

  check_unshare_flags(&unshare_flags);

  /* Return -EINVAL for all unsupported flags */
  err = -EINVAL;
  if (unshare_flags & ~(CLONE_THREAD|CLONE_FS|CLONE_NEWNS|CLONE_SIGHAND|
-    CLONE_VM|CLONE_FILES|CLONE_SYSVSEM))
+    CLONE_VM|CLONE_FILES|CLONE_SYSVSEM|CLONE_NEWUTS))
   goto bad_unshare_out;

  if ((err = unshare_thread(unshare_flags)))
@@ -1583,14 +1584,17 @@ asmlinkage long sys_unshare(unsigned lon
   goto bad_unshare_cleanup_vm;
  if ((err = unshare_semundo(unshare_flags, &new_ulist)))
   goto bad_unshare_cleanup_fd;
+ if ((err = unshare_utsname(unshare_flags, &new_uts)))
+  goto bad_unshare_cleanup_semundo;

- if (new_fs || new_ns || new_sigh || new_mm || new_fd || new_ulist) {
+ if (new_fs || new_ns || new_sigh || new_mm || new_fd || new_ulist ||
+    new_uts) {

   old_nsproxy = current->nsproxy;
   new_nsproxy = dup_namespaces(old_nsproxy);
   if (!new_nsproxy) {
    err = -ENOMEM;
-   goto bad_unshare_cleanup_semundo;
+   goto bad_unshare_cleanup_uts;
   }

   task_lock(current);
```

```
@@ -1629,10 +1633,20 @@ asmlinkage long sys_unshare(unsigned lon
    new_fd = fd;
   }

+  if (new_uts) {
+   uts = current->nsproxy->uts_ns;
+   current->nsproxy->uts_ns = new_uts;
+   new_uts = uts;
+  }
+
   task_unlock(current);
   put_nsproxy(old_nsproxy);
  }

+bad_unshare_cleanup_uts:
+ if (new_uts)
+  put_uts_ns(new_uts);
+
 bad_unshare_cleanup_semundo:
 bad_unshare_cleanup_fd:
  if (new_fd)
diff --git a/kernel/nsproxy.c b/kernel/nsproxy.c
index d2c6e94..f958551 100644
--- a/kernel/nsproxy.c
+++ b/kernel/nsproxy.c
@@ -80,7 +80,7 @@ int copy_namespaces(int flags, struct ta

  get_nsproxy(old_ns);

- if (!(flags & CLONE_NEWNS))
+ if (!(flags & (CLONE_NEWNS | CLONE_NEWUTS)))
   return 0;

  new_ns = clone_namespaces(old_ns);
diff --git a/kernel/utsname.c b/kernel/utsname.c
index 2818c9b..2c45490 100644
--- a/kernel/utsname.c
+++ b/kernel/utsname.c
@@ -16,6 +16,41 @@
 #include <linux/version.h>

 /*
+ * Clone a new ns copying an original utsname, setting refcount to 1
+ * @old_ns: namespace to clone
+ * Return NULL on error (failure to kmalloc), new ns otherwise
+ */
+struct uts_namespace *clone_uts_ns(struct uts_namespace *old_ns)
+{
```

```
+ struct uts_namespace *ns;
+
+ ns = kmalloc(sizeof(struct uts_namespace), GFP_KERNEL);
+ if (ns) {
+  memcpy(&ns->name, &old_ns->name, sizeof(ns->name));
+  kref_init(&ns->kref);
+ }
+ return ns;
+}
+
+/*
+ * unshare the current process' utsname namespace.
+ * called only in sys_unshare()
+ */
+int unshare_utsname(unsigned long unshare_flags, struct uts_namespace **new_uts)
+{
+ if (unshare_flags & CLONE_NEWUTS) {
+  if (!capable(CAP_SYS_ADMIN))
+   return -EPERM;
+
+  *new_uts = clone_uts_ns(current->nsproxy->uts_ns);
+  if (!*new_uts)
+   return -ENOMEM;
+ }
+
+ return 0;
+}
+
+/*
  * Copy task tsk's utsname namespace, or clone it if flags
  * specifies CLONE_NEWUTS.  In latter case, changes to the
  * utsname of this process won't be seen by parent, and vice
@@ -24,6 +59,7 @@
 int copy_utsname(int flags, struct task_struct *tsk)
 {
  struct uts_namespace *old_ns = tsk->nsproxy->uts_ns;
+ struct uts_namespace *new_ns;
  int err = 0;

  if (!old_ns)
@@ -31,6 +67,23 @@ int copy_utsname(int flags, struct task_

  get_uts_ns(old_ns);

+ if (!(flags & CLONE_NEWUTS))
+  return 0;
+
+ if (!capable(CAP_SYS_ADMIN)) {
```

```
+  err = -EPERM;
+  goto out;
+ }
+
+ new_ns = clone_uts_ns(old_ns);
+ if (!new_ns) {
+  err = -ENOMEM;
+  goto out;
+ }
+ tsk->nsproxy->uts_ns = new_ns;
+
+out:
+ put_uts_ns(old_ns);
  return err;
 }

--
1.1.6
```