Subject: Re: [PATCH 1/2] signals: kill(-1) should only signal processes in the same namespace

Posted by Pavel Emelianov on Thu, 17 Jul 2008 15:54:22 GMT

View Forum Message <> Reply to Message

## Daniel Hokka Zakrisson wrote:

- > Pavel Emelyanov wrote:
- >> Daniel Hokka Zakrisson wrote:
- >>> While moving Linux-VServer to using pid namespaces, I noticed that
- >>> kill(-1) from inside a pid namespace is currently signalling every
- >>> process in the entire system, including processes that are otherwise
- >>> unreachable from the current process.
- >> This is not a "news" actually, buy anyway thanks :)

- > And yet nobody's fixed it... Kind of a critical thing, if you actually
- > want to use them, since most distribution's rc-scripts do a kill(-1,
- > SIGTERM), followed by kill(-1, SIGKILL) when halting (which, needless to
- > say, would be very bad).

- >>> This patch fixes it by making sure that only processes which are in
- >>> the same pid namespace as current get signalled.
- >> This is to be done, indeed, but I do not like the proposed implementation,
- >> since you have to walk all the tasks in the system (under tasklist\_lock,
- >> by the way) to search for a couple of interesting ones. Better look at how
- >> zap\_pid\_ns\_processes works (by the way I saw some patch doing so some >> time ago).

- > The way zap pid ns processes does it is worse, since it signals every
- > thread in the namespace rather than every thread group. So either we walk

It's questionable whether there are more "threads in a pid namespace" than "processes in a system".

E.g. on my notebook there are ~110 processes and ~150 threads. So having this setup launched in 10 containers you'll have to walk 1100 tasks, while zap pid ns processes only 150:)

Some real-life example with containers: on one of our servers with 10 containers serving as git repo, bulding system and some other stuff there are ~200 process totally and ~20 threads in each container. See?

I tend to believe that walking threads in a container is cheaper then walking processes in a system...

> the global tasklist, or we create a per-namespace one. Is that what we > want?

We want to kill all tasks in current pid namespace. There are variants of

how to do this. You particular implementation of handling this case seems poor to me for the reasons described above.

```
>>> Signed-off-by: Daniel Hokka Zakrisson <daniel@hozac.com>
>>>
>>> diff --git a/include/linux/pid_namespace.h
>>> b/include/linux/pid namespace.h
>>> index caff528..4cf41bd 100644
>>> --- a/include/linux/pid namespace.h
>>> +++ b/include/linux/pid namespace.h
>>> @ @ -40,6 +40,8 @ @ static inline struct pid_namespace *get_pid_ns(struct
>>> pid namespace *ns)
>>> extern struct pid_namespace *copy_pid_ns(unsigned long flags, struct
>>> pid_namespace *ns);
>>> extern void free_pid_ns(struct kref *kref);
>>> extern void zap_pid_ns_processes(struct pid_namespace *pid_ns);
>>> +extern int task in pid ns(struct task struct *tsk,
        struct pid_namespace *pid_ns);
>>>
>>> static inline void put_pid_ns(struct pid_namespace *ns)
>>> {
>>> @ @ -72,6 +74,12 @ @ static inline void zap pid ns processes(struct
>>> pid_namespace *ns)
>>> {
>>> BUG();
>>> }
>>> +static inline int task in pid ns(struct task struct *tsk,
>>> +
         struct pid namespace *ns)
>>> +{
>>> + return 1;
>>> +}
>>> #endif /* CONFIG_PID_NS */
>>> static inline struct pid_namespace *task_active_pid_ns(struct
>>> task struct *tsk)
>>> diff --git a/kernel/pid_namespace.c b/kernel/pid_namespace.c
>>> index 98702b4..3e71011 100644
>>> --- a/kernel/pid_namespace.c
>>> +++ b/kernel/pid namespace.c
>>> @ @ -188,6 +188,26 @ @ void zap pid ns processes(struct pid namespace
>>> *pid_ns)
>>> return;
>>> }
>>>
>>> +/*
>>> + * Checks whether tsk has a pid in the pid namespace ns.
>>> + * Must be called with tasklist lock read-locked or under
```

```
>>> rcu_read_lock()
>>> + */
>>> +int task_in_pid_ns(struct task_struct *tsk, struct pid_namespace *ns)
>>> + struct pid *pid = task_pid(tsk);
>>> +
>>> + if (!pid)
>>> + return 0;
>>> +
>>> + if (pid->level < ns->level)
>>> + return 0;
>>> +
>>> + if (pid->numbers[ns->level].ns != ns)
>>> + return 0;
>>> +
>>> + return 1;
>>> +}
>>> +
>>> static init int pid namespaces init(void)
>>> {
>>> pid_ns_cachep = KMEM_CACHE(pid_namespace, SLAB_PANIC);
>>> diff --git a/kernel/signal.c b/kernel/signal.c
>>> index 6c0958e..93713a5 100644
>>> --- a/kernel/signal.c
>>> +++ b/kernel/signal.c
>>> @ @ -1145,7 +1145,8 @ @ static int kill something info(int sig, struct
>>> siginfo *info, int pid)
       struct task struct * p;
>>>
>>>
       for_each_process(p) {
>>>
>>> - if (p->pid > 1 && !same thread group(p, current)) {
>>> + if (p->pid > 1 && !same_thread_group(p, current) &&
          task_in_pid_ns(p, current->nsproxy->pid_ns)) {
>>> +
        int err = group_send_sig_info(sig, info, p);
>>>
        ++count;
>>>
        if (err != -EPERM)
>>>
```

Containers mailing list

Containers@lists.linux-foundation.org

https://lists.linux-foundation.org/mailman/listinfo/containers