Subject: Re: design of user namespaces Posted by serue on Mon, 07 Jul 2008 15:24:06 GMT View Forum Message <> Reply to Message

Quoting Eric W. Biederman (ebiederm@xmission.com): > "Serge E. Hallyn" <serue@us.ibm.com> writes: > > Quoting Eric W. Biederman (ebiederm@xmission.com): > >> >>> The very important points are that it is a remount of an existing mount > >> so that we don't have to worry about corrupted filesystem attacks, and > >> that authentication is performed at mount time. > > > > Conceptually that (making corrupted fs attacks a non-issue) is > > wonderful. Practically, I may be missing something: When you say > > remount, it seems you must either mean a bind mount or a remount. If > > remount, then that will want to change superblock flags. If the > > child userns(+child mntns) does a real remount, then that will change > > the flags for the parent ns as well, right? > > >> If instead we do a bind mount we don't have that problem, but then the > > fs can't be the one doing the user namespace work. > > > > I'm probably missing something. > > Essentially I am creating a new mount operation that is a > cousin of a remount. > > Unlike a real remount you can't change the super flags. > Unlike a bind mount you get the fs involved, and you pass in a string of flags > that the fs can interpret in a standard way. > > I expect the flags you pass in would be a subset of what is allowed > in a normal remount. > > Which is why I was calling it nativemount. Although usernsmount > may be better. > > Eric Ah, ok. Now you haven't started any sort of coding for this yet, right? I'm hoping to get some time later this week to think about/play with this.

-serge

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