Subject: Re: [PATCH 05/11] sysfs: sysfs chmod file handle multiple superblocks Posted by Tejun Heo on Wed, 25 Jun 2008 12:31:49 GMT View Forum Message <> Reply to Message Daniel Lezcano wrote: > Tejun Heo wrote: >> Hello. >> >> Daniel Lezcano wrote: >>>> I think it would be great if sysfs chmod file can do all-or-nothing >>> instead of failing half way through but given the interface of >>> notify change(), it could be difficult to implement. Any ideas? >>> Is it acceptable to queue the notifications in a list until we are in >>> the loop and loop again to notify when exiting the first loop without >>> error ? >>

>> Can you please take a look at the following patch?

>> http://article.gmane.org/gmane.linux.file-systems/24484

- >> Which replaces notify change() call to two calls to sysfs setattr() and
- >> fsnotify change(). The latter never fails and the former should always
- >> succeed if inode_change_ok() succeeds (inode_setattr() never fails
- >> unless the size is changing), so I think the correct thing to do is...

>>

- >> * Separate out sysfs_do_setattr() which doesn't do inode_change_ok() and
- >> just sets the attributes. Making it a void function which triggers
- >> WARN ON() when inode setattr() fails would be a good idea.

>>

- >> * Implement sysfs_chmod_file() in similar way rename/move are
- >> implemented allocate all resources and check conditions and then iff
- >> everything looks okay commit the operation by calling sysfs do setattr().

>>

>> How does that sound?

>

Thanks.

> Does this patch looks like what you are describing?

Yeah, something like that. With looping for all the inodes added, it looks like it will work fine.

tejun

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