Subject: Re: [-mm] CPU controller statistics (v5) Posted by Balbir Singh on Wed, 11 Jun 2008 08:40:28 GMT View Forum Message <> Reply to Message

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Paul Menage wrote:
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> On Tue, Jun 3, 2008 at 1:05 PM, Balbir Singh <balbir@linux.vnet.ibm.com> wrote:
>> diff --git a/include/linux/cgroup.h b/include/linux/cgroup.h
>> index e155aa7..60a25cb 100644
>> --- a/include/linux/cgroup.h
>> +++ b/include/linux/cgroup.h
>> @ @ -293,6 +293,7 @ @ int cgroup_is_descendant(const struct cgroup *cgrp);
>> struct cgroup subsys {
       struct cgroup_subsys_state *(*create)(struct cgroup_subsys *ss,
>>
                                  struct cgroup *cgrp);
>>
         void (*initialize)(int early);
>> +
       void (*pre_destroy)(struct cgroup_subsys *ss, struct cgroup *cgrp);
>>
       void (*destroy)(struct caroup subsys *ss, struct caroup *carp);
>>
       int (*can_attach)(struct cgroup_subsys *ss,
>>
>> diff --git a/kernel/cgroup.c b/kernel/cgroup.c
>> index 15ac0e1..77569d7 100644
>> --- a/kernel/cgroup.c
>> +++ b/kernel/cgroup.c
>> @ @ -2553,6 +2553,9 @ @ int __init cgroup_init_early(void)
>>
            if (ss->early_init)
>>
                  cgroup_init_subsys(ss);
>>
>> +
              if (ss->initialize)
>> +
                   ss->initialize(1);
>> +
>>
       }
       return 0;
>>
>> }
>> @ @ -2577,6 +2580,9 @ @ int __init cgroup_init(void)
            struct cgroup_subsys *ss = subsys[i];
>>
            if (!ss->early_init)
>>
                  cgroup_init_subsys(ss);
>>
>> +
              if (ss->initialize)
>> +
                   ss->initialize(0);
>> +
       }
>>
>
> This seems a little weird - even if the subsystem didn't want early
> initialization, we call its initialize() during early setup?
>
> I assume the idea is to move away from the current model where the
> subsystem is expected to initialize itself during the first call to
> its create() method, when it gets passed a cgroup with a NULL parent?
> I agree that was a bit icky. How about we call ss->initialize() from
```

> cgroup_init_subsys()? Then we wouldn't need the "early" parameter,

> since it would be implicit based on whether the subsystem wanted early

> initialization or not.

>

The motivation was to ensure that kmalloc* calls are available at the time of ss_initialize

> Also, if you're adding a new subsystem method, you should document it
 > in Documentation/cgroups.txt

Thanks for the comments. There were some more things that are wrong with this patch and Andrew pointed them out. We'll work on a newer vesion.

--Warm Regards, Balbir Singh Linux Technology Center IBM, ISTL

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