## Subject: Re: [RFD][PATCH] memcg: Move Usage at Task Move Posted by Daisuke Nishimura on Tue, 10 Jun 2008 07:35:50 GMT

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Hi, Kamezawa-san.

Sorry for late reply.

On Fri, 6 Jun 2008 10:52:35 +0900, KAMEZAWA Hiroyuki <kamezawa.hiroyu@jp.fujitsu.com> wrote:

- > Move Usage at Task Move (just an experimental for discussion)
- > I tested this but don't think bug-free.
- > In current memcg, when task moves to a new cg, the usage remains in the old cg.
- > This is considered to be not good.

I agree.

>

- > This is a trial to move "usage" from old cg to new cg at task move.
- > Finally, you'll see the problems we have to handle are failure and rollback.
- > This one's Basic algorithm is

>

- > 0. can\_attach() is called.
- > 1. count movable pages by scanning page table. isolate all pages from LRU.
- > 2. try to create enough room in new memory cgroup
- > 3. start moving page accouing
- > 4. putback pages to LRU.
- > 5. can\_attach() for other cgroups are called.

You isolate pages and move charges of them by can\_attach(), but it means that pages that are allocated between page isolation and moving tsk->cgroups remains charged to old group, right?

I think it would be better if possible to move charges by attach() as cpuset migrates pages by cpuset\_attach(). But one of the problem of it is that attch() does not return any value, so there is no way to notify failure...

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> A case study.
```

>

- > group\_A -> limit=1G, task\_X's usage= 800M.
- > group\_B -> limit=1G, usage=500M.
- > For moving task\_X from group\_A to group\_B.
- > group\_B should be reclaimed or have enough room.
- > While moving task\_X from group\_A to group\_B.

```
    group_B's memory usage can be changed

  - group_A's memory usage can be changed
 We account the resouce based on pages. Then, we can't move all resource
  usage at once.
>
  If group B has no more room when we've moved 700M of task X to group B.
  we have to move 700M of task_X back to group_A. So I implemented roll-back.
  But other process may use up group A's available resource at that point.
>
  For avoiding that, preserve 800M in group_B before moving task_X means that
  task X can occupy 1600M of resource at moving. (So I don't do in this patch.)
>
  This patch uses Best-Effort rollback. Failure in rollback is ignored and
  the usage is just leaked.
If implement rollback in kernel, I think it must not fail to prevent
leak of usage.
How about using "charge force" for rollbak?
Or, instead of implementing rollback in kernel,
how about making user(or middle ware?) re-echo pid to rollbak
on failure?
> Roll-back can happen when
    (a) in phase 3. cannot move a page to new cgroup because of limit.
    (b) in phase 5. other cgourp subsys returns error in can_attach().
>
Isn't rollbak needed on failure between can attach and attach(e.g. failure
on find_css_set, ...)?
> +int mem_cgroup_recharge_task(struct mem_cgroup *newcg,
     struct task_struct *task)
> +{
(snip)
> + /* create enough room before move */
> + necessary = info.count * PAGE_SIZE;
> +
> + do {
> + spin lock(&newcg->res.lock);
> + if (newcg->res.limit > necessary)
> + rc = -ENOMEM:
I think it should be (newcg->res.limit < necessary).
Thanks.
Daisuke Nishimura.
```

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