Subject: Re: [PATCH 3/4] swapcgroup: implement charge/uncharge Posted by KAMEZAWA Hiroyuki on Tue, 27 May 2008 13:42:03 GMT View Forum Message <> Reply to Message

On Mon, 26 May 2008 09:57:06 +0900 KAMEZAWA Hiroyuki <kamezawa.hiroyu@jp.fujitsu.com> wrote: > On Fri, 23 May 2008 20:52:29 +0900 > Daisuke Nishimura <nishimura@mxp.nes.nec.co.jp> wrote: > > > On 2008/05/22 16:37 +0900, KAMEZAWA Hiroyuki wrote: > > > On Thu, 22 May 2008 15:20:05 +0900 > > Daisuke Nishimura <nishimura@mxp.nes.nec.co.jp> wrote: >>> >>> +#ifdef CONFIG_CGROUP_SWAP_RES_CTLR >>> +int swap_cgroup_charge(struct page *page, >>>+ struct swap info struct *si, >>>+ unsigned long offset) > > >> +{ > > > + int ret; >>> + struct page_cgroup *pc; >>> + struct mem cgroup *mem; > > >> + >>> + lock_page_cgroup(page); >>> + pc = page_get_page_cgroup(page); >>>+ if (unlikely(!pc)) >>> + mem = &init_mem_cgroup; >>>+ else >>>+ mem = pc->mem cgroup; >>> + unlock_page_cgroup(page); >>> >>> If !pc, the page is used before memory controller is available. But is it > > > good to be charged to init_mem_cgroup()? > > I'm sorry, but I can't understand this situation. > > memory controller is initialized at kernel initialization, > > so aren't processes created after it is initialized? > > > I think add to page cache() may be called before late init...I'll check again. > (Because I saw some panics related to it, but I noticed this is swap controller > ...) _Now_, force_empty() will create a page which is used but

page->page_cgroup is NULL page. I'm now writing a workaround (1/4 in my newest set) but it's better to check page->page_cgroup is NULL or not.

Thanks,

-Kame

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