

---

Subject: Re: [RFC 2/4] memcg: high-low watermark  
Posted by [KAMEZAWA Hiroyuki](#) on Tue, 27 May 2008 07:14:30 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

On Tue, 27 May 2008 14:30:27 +0900 (JST)  
yamamoto@valinux.co.jp (YAMAMOTO Takashi) wrote:

```
> > +enum res_state res_counter_state(struct res_counter *counter)
> > +{
> > + unsigned long flags;
> > + enum res_state ret = RES_BELOW_LIMIT;
> > +
> > + spin_lock_irqsave(&counter->lock, flags);
> > + if (counter->use_watermark) {
> > + if (counter->usage <= counter->lwmark)
> > + ret = RES_BELOW_LOW;
> > + else if (counter->usage <= counter->hwmark)
> > + ret = RES_BELOW_HIGH;
> > +
> > + spin_unlock_irqrestore(&counter->lock, flags);
> > + return ret;
> > +
>
> can't it be RES_OVER_LIMIT?
> eg. when you lower the limit.
Ah, ok. I missed it. I'll add checks.
```

Thank you !

-Kame

---

Containers mailing list  
[Containers@lists.linux-foundation.org](mailto:Containers@lists.linux-foundation.org)  
<https://lists.linux-foundation.org/mailman/listinfo/containers>

---