
Subject: Re: [RFC/PATCH 1/8]: CGroup Files: Add locking mode to cgroups control files

Posted by [Li Zefan](#) on Wed, 14 May 2008 01:30:40 GMT

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```
>> > @@ -1518,16 +1580,21 @@ static ssize_t cgroup_file_read(struct f
>> >     struct cftype *cft = __d_cft(file->f_dentry);
>> >     struct cgroup *cgrp = __d_cgrp(file->f_dentry->d_parent);
>> >
>> > -   if (!cft || cgroup_is_removed(cgrp))
>> > +   if (cgroup_is_removed(cgrp))
>> >         return -ENODEV;
>> >
```

>> This check seems redundant now.

>>

>

> It's not needed for safety, but it doesn't seem to hurt to check
> cgroup_is_removed() prior to doing any copying, since we'll fail after
> copying anyway if cgroup_is_removed() returns true (once we've taken
> any relevant locks).
>

It's a bit odd to me that cgroup_is_removed() is removed in cgroup_file_write(),
but it's ressed here.

Containers mailing list

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