
Subject: Re: [PATCH 1/8] Scaling msgmni to the amount of lowmem
Posted by [Nadia Derby](#) on Wed, 07 May 2008 05:37:11 GMT
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Serge E. Hallyn wrote:

> Quoting Luck, Tony (tony.luck@intel.com):

>

>>>Well, this printk had been suggested by somebody (sorry I don't remember
>>>who) when I first submitted the patch. Actually I think it might be
>>>useful for a sysadmin to be aware of a change in the msgmni value: we
>>>have the message not only at boot time, but also each time msgmni is
>>>recomputed because of a change in the amount of memory.

>>

>>If the message is directed at the system administrator, then it would
>>be nice if there were some more meaningful way to show the namespace
>>that is affected than just printing the hex address of the kernel structure.

>>

>>As the sysadmin for my test systems, printing the hex address is mildly
>>annoying ... I now have to add a new case to my scripts that look at
>>dmesg output for unusual activity.

>>

>>Is there some better "name for a namespace" than the address? Perhaps
>>the process id of the process that instantiated the namespace???

>

>

> I agree with Tony here. Aside from the nuisance it is to see that
> message on console every time I unshare a namespace, a printk doesn't
> seem like the right way to output the info.

But you agree that this is happening only because you're doing tests
related to namespaces, right?

I don't think that in a "standard" configuration this will happen very
frequently, but may be I'm wrong.

> At most I'd say an audit

> message.

>

That's a good idea. Thanks, Serge. I'll do that.

Regards,
Nadia

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