## Subject: Re: [RFC][-mm] Simple stats for cpu resource controller v3 Posted by akpm on Fri, 02 May 2008 19:53:04 GMT

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On Sat, 3 May 2008 01:10:28 +0530 Balaji Rao <balajirrao@gmail.com> wrote:

- > On Friday 02 May 2008 02:30:26 am Andrew Morton wrote:
- > <snip>

>

> Hi Andrew,

>

> Thank you for the review.

> >

> > Did you consider using include/linux/percpu\_counter.h?

> >

> > If so, what was wrong with it?

> >

- > > Because it would be much better to fix per-cpu counters than to invent new
- > > stuff.
- > No, I hadn't consider using the percpu\_counters infrastructure. But today when
- > I tried using it, I got an early exception. I guess its because I tried
- > calling percpu\_counter\_init from within sched\_init, which I perhaps shouldn't
- > do, because percpu\_counter\_init expects cpu hotplug code to be initialized by
- > then. Right ? Correct me if I'm wrong.

I don't see any reason why we cannot run percpu\_counter\_init() prior to running percpu\_counter\_startup(). And it is desirable that we be able to start using the percpu-counters quite early.

Can you debug it a bit please? It's probably some silly little thing, perhaps fixable by calling percpu\_counter\_startup() earlier.

- > How about we start collecting statistics at a later stage i.e, after
- > percpu\_counter becomes usable ?

It would be better to make the core infrastructure more robust, rather than working around problems it might have.

It's rather nice that percpu\_counters internally take care of cpu-hotplugging, and use cpu\_online\_map. I was amazed at how easily that was added. I still expect it to break somehow..

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