Subject: Re: [PATCH 0/8 net-2.6.26] [NETNS]: namespace refcounting cleanup Posted by davem on Wed, 16 Apr 2008 09:07:54 GMT

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From: "Denis V. Lunev" <den@openvz.org> Date: Tue, 15 Apr 2008 16:35:59 +0400

- > Network namespace has two referrence counters:
- > count
- > use count.
- > The namespace is scheduled to destruction automatically when the count
- > becomes 0.

>

- > There are several SLAB objects with a pointer to a namespace on them.
- > These objects are cleaned up during namespace stop. Some of them
- > increment use_count, some don't. This set fixes this discrepancy,
- > i.e. now all such objects increment the use_count.

>

- > Though, the use count itself is used in a very debug manner and checked
- > only during namespace stop. So, I have placed it under
- > NETNS_REFCNT_DEBUG definition exactly like this is done for socket
- > refcounting code to remove extra atomic from any possible fast paths.

>

> Signed-off-by: Denis V. Lunev <den@openvz.org>

This is a notification that the Linux NETDEV Patch Robot has used all automated tools known to man to validate your patches, and has decided to apply then to the net-2.6.26 GIT tree.

beep *beep*

You may continue hacking.

beep *beep*

Have a pleasant day.

'

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