
Subject: Loadable cgroup subsystems

Posted by [Nikanth Karthikesan](#) on Tue, 08 Apr 2008 05:39:35 GMT

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> On 4/1/08, Pavel Machek <pavel@ucw.cz> wrote:
> > > > --- a/include/linux/cgroup_subsys.h
> > > > +++ b/include/linux/cgroup_subsys.h
> > > > @@ -42,3 +42,9 @@ SUBSYS(mem_cgroup)
> > > > #endif
> > > >
> > > > /* */
> > > > +
> > > > +#ifdef CONFIG_CGROUP_DEVICE
> > > > +SUBSYS(devices)
> > > > +#endif
> > > > +
> > > > +/* */
> > > >
> > > I don't know what this is, but it does not look like C...
> >
> > Huh?
> >
> > Empty comments as separators?
>
> They help when multiple people add such SUBSYS things and
> do not have to fight rejects.
>

Why not provide a interface to add subsystems at run-time instead?

Are there any reason for not letting a subsystem to be implemented as a loadable module? IOW make cgroups usable by modules?

Thanks

Nikanth Karthikesan

Containers mailing list

Containers@lists.linux-foundation.org

<https://lists.linux-foundation.org/mailman/listinfo/containers>
