Subject: [RFC PATCH 2/4] Container Freezer: Make refrigerator always available
Posted by Matt Helsley on Thu, 03 Apr 2008 21:03:18 GMT
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Now that the TIF_FREEZE flag is available in all architectures,
extract the refrigerator() and freeze_task() from kernel/power/process.c
and make it available to all.

The refrigerator() can now be used in a control group subsystem
implementing a control group freezer.

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Changelog:
 Merged Roland's "STOPPED is frozen enough" changes. For details see:
  http://lkml.org/lkml/2008/3/3/676

 include/linux/freezer.h | 19 ++-----
 kernel/Makefile | 2
 kernel/freezer.c | 124 ++
 kernel/power/process.c | 113 --
 4 files changed, 132 insertions(+), 126 deletions(-)

Index: linux-2.6.25-rc8-mm1/include/linux/freezer.h
===
--- linux-2.6.25-rc8-mm1.orig/include/linux/freezer.h
+++ linux-2.6.25-rc8-mm1/include/linux/freezer.h
@@ -4,11 +4,10 @@
 #define FREEZER_H_INCLUDED

 #include <linux/sched.h>
 #include <linux/wait.h>

-#ifdef CONFIG_PM_SLEEP
 /*
  * Check if a process has been frozen
  */
 static inline int frozen(struct task_struct *p)
 {
@@ -61,22 +60,27 @@ static inline int thaw_process(struct ta
  task_unlock(p);
  return 0;
 }

 extern void refrigerator(void);

```
-extern int freeze_processes(void);
-extern void thaw_processes(void);

 static inline int try_to_freeze(void)
 {
  if (freezing(current)) {
   refrigerator();
   return 1;
  } else
   return 0;
 }

+extern int freeze_task(struct task_struct *p, int with_mm_only);
+
+#ifdef CONFIG_PM_SLEEP
+
+extern int freeze_processes(void);
+extern void thaw_processes(void);
+
 /*
  * The PF_FREEZER_SKIP flag should be set by a vfork parent right before it
  * calls wait_for_completion(&vfork) and reset right after it returns from this
  * function.  Next, the parent should call try_to_freeze() to freeze itself
  * appropriately in case the child has exited before the freezing of tasks is
@@ -156,22 +160,13 @@ static inline void set_freezable(void)
     __retval);     \
  } while (try_to_freeze());     \
  __retval;       \
 })
 #else /* !CONFIG_PM_SLEEP */
-static inline int frozen(struct task_struct *p) { return 0; }
-static inline int freezing(struct task_struct *p) { return 0; }
-static inline void set_freeze_flag(struct task_struct *p) {}
-static inline void clear_freeze_flag(struct task_struct *p) {}
-static inline int thaw_process(struct task_struct *p) { return 1; }
-
-static inline void refrigerator(void) {}
 static inline int freeze_processes(void) { BUG(); return 0; }
 static inline void thaw_processes(void) {}

-static inline int try_to_freeze(void) { return 0; }
-
 static inline void freezer_do_not_count(void) {}
 static inline void freezer_count(void) {}
 static inline int freezer_should_skip(struct task_struct *p) { return 0; }
 static inline void set_freezable(void) {}

Index: linux-2.6.25-rc8-mm1/kernel/Makefile
```

```
===================================================================
--- linux-2.6.25-rc8-mm1.orig/kernel/Makefile
+++ linux-2.6.25-rc8-mm1/kernel/Makefile
@@ -7,11 +7,11 @@ obj-y     = sched.o fork.o exec_domain.o
      sysctl.o capability.o ptrace.o timer.o user.o \
      signal.o sys.o kmod.o workqueue.o pid.o \
      rcupdate.o extable.o params.o posix-timers.o \
      kthread.o wait.o kfifo.o sys_ni.o posix-cpu-timers.o mutex.o \
      hrtimer.o rwsem.o nsproxy.o srcu.o semaphore.o \
-     notifier.o ksysfs.o pm_qos_params.o
+     notifier.o ksysfs.o pm_qos_params.o freezer.o

 obj-$(CONFIG_SYSCTL_SYSCALL_CHECK) += sysctl_check.o
 obj-$(CONFIG_STACKTRACE) += stacktrace.o
 obj-y += time/
 obj-$(CONFIG_DEBUG_MUTEXES) += mutex-debug.o
Index: linux-2.6.25-rc8-mm1/kernel/freezer.c
===================================================================
--- /dev/null
+++ linux-2.6.25-rc8-mm1/kernel/freezer.c
@@ -0,0 +1,124 @@
+/*
+ * kernel/freezer.c - Function to freeze a process
+ *
+ * Originally from kernel/power/process.c
+ */
+
+#include <linux/interrupt.h>
+#include <linux/suspend.h>
+#include <linux/module.h>
+#include <linux/syscalls.h>
+#include <linux/freezer.h>
+
+/*
+ * freezing is complete, mark current process as frozen
+ */
+static inline void frozen_process(void)
+{
+ if (!unlikely(current->flags & PF_NOFREEZE)) {
+  current->flags |= PF_FROZEN;
+  wmb();
+ }
+ clear_freeze_flag(current);
+}
+
+/* Refrigerator is place where frozen processes are stored :-). */
+void refrigerator(void)
+{
```

```
+ /* Hmm, should we be allowed to suspend when there are realtime
+    processes around? */
+ long save;
+
+ task_lock(current);
+ if (freezing(current)) {
+  frozen_process();
+  task_unlock(current);
+ } else {
+  task_unlock(current);
+  return;
+ }
+ save = current->state;
+ pr_debug("%s entered refrigerator\n", current->comm);
+
+ spin_lock_irq(&current->sighand->siglock);
+ recalc_sigpending(); /* We sent fake signal, clean it up */
+ spin_unlock_irq(&current->sighand->siglock);
+
+ for (;;) {
+  set_current_state(TASK_UNINTERRUPTIBLE);
+  if (!frozen(current))
+   break;
+  schedule();
+ }
+ pr_debug("%s left refrigerator\n", current->comm);
+ __set_current_state(save);
+}
+EXPORT_SYMBOL(refrigerator);
+
+static void fake_signal_wake_up(struct task_struct *p)
+{
+ unsigned long flags;
+
+ spin_lock_irqsave(&p->sighand->siglock, flags);
+ signal_wake_up(p, 0);
+ spin_unlock_irqrestore(&p->sighand->siglock, flags);
+}
+
+static int has_mm(struct task_struct *p)
+{
+ return (p->mm && !(p->flags & PF_BORROWED_MM));
+}
+
+/**
+ * freeze_task - send a freeze request to given task
+ * @p: task to send the request to
+ * @with_mm_only: if set, the request will only be sent if the task has its
```

```
+ *  own mm
+ * Return value: 0, if @with_mm_only is set and the task has no mm of its
+ *  own or the task is frozen, 1, otherwise
+ *
+ * The freeze request is sent by seting the tasks's TIF_FREEZE flag and
+ * either sending a fake signal to it or waking it up, depending on whether
+ * or not it has its own mm (ie. it is a user land task).  If @with_mm_only
+ * is set and the task has no mm of its own (ie. it is a kernel thread),
+ * its TIF_FREEZE flag should not be set.
+ *
+ * The task_lock() is necessary to prevent races with exit_mm() or
+ * use_mm()/unuse_mm() from occuring.
+ */
+int freeze_task(struct task_struct *p, int with_mm_only)
+{
+ int ret = 1;
+
+ task_lock(p);
+ if (freezing(p)) {
+  if (has_mm(p)) {
+   if (!signal_pending(p))
+    fake_signal_wake_up(p);
+  } else {
+   if (with_mm_only)
+    ret = 0;
+   else
+    wake_up_state(p, TASK_INTERRUPTIBLE);
+  }
+ } else {
+  rmb();
+  if (frozen(p)) {
+   ret = 0;
+  } else {
+   if (has_mm(p)) {
+    set_freeze_flag(p);
+    fake_signal_wake_up(p);
+   } else {
+    if (with_mm_only) {
+     ret = 0;
+    } else {
+     set_freeze_flag(p);
+     wake_up_state(p, TASK_INTERRUPTIBLE);
+    }
+   }
+  }
+ }
+ task_unlock(p);
+ return ret;
```

```
+}
Index: linux-2.6.25-rc8-mm1/kernel/power/process.c
===================================================================
--- linux-2.6.25-rc8-mm1.orig/kernel/power/process.c
+++ linux-2.6.25-rc8-mm1/kernel/power/process.c
@@ -29,121 +29,10 @@ static inline int freezeable(struct task
      (p->exit_state != 0))
   return 0;
  return 1;
 }

-/*
- * freezing is complete, mark current process as frozen
- */
-static inline void frozen_process(void)
-{
- if (!unlikely(current->flags & PF_NOFREEZE)) {
-  current->flags |= PF_FROZEN;
-  wmb();
- }
- clear_freeze_flag(current);
-}
-
-/* Refrigerator is place where frozen processes are stored :-). */
-void refrigerator(void)
-{
- /* Hmm, should we be allowed to suspend when there are realtime
-    processes around? */
- long save;
-
- task_lock(current);
- if (freezing(current)) {
-  frozen_process();
-  task_unlock(current);
- } else {
-  task_unlock(current);
-  return;
- }
- save = current->state;
- pr_debug("%s entered refrigerator\n", current->comm);
-
- spin_lock_irq(&current->sighand->siglock);
- recalc_sigpending(); /* We sent fake signal, clean it up */
- spin_unlock_irq(&current->sighand->siglock);
-
- for (;;) {
-  set_current_state(TASK_UNINTERRUPTIBLE);
-  if (!frozen(current))
```

```
-   break;
-  schedule();
- }
- pr_debug("%s left refrigerator\n", current->comm);
- __set_current_state(save);
-}
-
-static void fake_signal_wake_up(struct task_struct *p)
-{
- unsigned long flags;
-
- spin_lock_irqsave(&p->sighand->siglock, flags);
- signal_wake_up(p, 0);
- spin_unlock_irqrestore(&p->sighand->siglock, flags);
-}
-
-static int has_mm(struct task_struct *p)
-{
- return (p->mm && !(p->flags & PF_BORROWED_MM));
-}
-
-/**
- * freeze_task - send a freeze request to given task
- * @p: task to send the request to
- * @with_mm_only: if set, the request will only be sent if the task has its
- *  own mm
- * Return value: 0, if @with_mm_only is set and the task has no mm of its
- *  own or the task is frozen, 1, otherwise
- *
- * The freeze request is sent by seting the tasks's TIF_FREEZE flag and
- * either sending a fake signal to it or waking it up, depending on whether
- * or not it has its own mm (ie. it is a user land task).  If @with_mm_only
- * is set and the task has no mm of its own (ie. it is a kernel thread),
- * its TIF_FREEZE flag should not be set.
- *
- * The task_lock() is necessary to prevent races with exit_mm() or
- * use_mm()/unuse_mm() from occuring.
- */
-static int freeze_task(struct task_struct *p, int with_mm_only)
-{
- int ret = 1;
-
- task_lock(p);
- if (freezing(p)) {
-  if (has_mm(p)) {
-   if (!signal_pending(p))
-    fake_signal_wake_up(p);
-  } else {
```

```
-   if (with_mm_only)
-    ret = 0;
-   else
-    wake_up_state(p, TASK_INTERRUPTIBLE);
-  }
- } else {
-  rmb();
-  if (frozen(p)) {
-   ret = 0;
-  } else {
-   if (has_mm(p)) {
-    set_freeze_flag(p);
-    fake_signal_wake_up(p);
-   } else {
-    if (with_mm_only) {
-     ret = 0;
-    } else {
-     set_freeze_flag(p);
-     wake_up_state(p, TASK_INTERRUPTIBLE);
-    }
-   }
-  }
- }
- task_unlock(p);
- return ret;
-}

 static void cancel_freezing(struct task_struct *p)
 {
  unsigned long flags;

@@ -274,7 +163,5 @@ void thaw_processes(void)
  thaw_tasks(FREEZER_KERNEL_THREADS);
  thaw_tasks(FREEZER_USER_SPACE);
  schedule();
  printk("done.\n");
 }
-
-EXPORT_SYMBOL(refrigerator);

--
```