This patch expands cfq_meta_data to handling multi cfq_data.
This control is used rb_tree and the key is used a pointer of cfq_data.

  Signed-off-by: Satoshi UCHIDA <uchida@ap.jp.nec.com>

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diff --git a/block/cfq-cgroup.c b/block/cfq-cgroup.c
index 34894d9..55090dc 100644
--- a/block/cfq-cgroup.c
+++ b/block/cfq-cgroup.c
@@ -54,9 +54,42 @@ static struct cfq_meta_data *cfq_cgroup_init_meta_data(struct cfq_data *cfqd, st
  cfqmd->cfq_driv_d.idle_slice_timer.data = (unsigned long) cfqd;
  cfqmd->cfq_driv_d.cfq_slice_idle = cfq_cgroup_slice_idle;

+ cfqmd->sibling_tree = RB_ROOT;
+ cfqmd->siblings = 0;
+
  return cfqmd;
 }

+static void cfq_meta_data_sibling_tree_add(struct cfq_meta_data *cfqmd,
+        struct cfq_data *cfqd)
+{
+ struct rb_node **p;
+ struct rb_node *parent = NULL;
+
+ BUG_ON(!RB_EMPTY_NODE(&cfqd->sib_node));
+
+ p = &cfqmd->sibling_tree.rb_node;
+
+ while (*p) {
+  struct cfq_data *__cfqd;
+  struct rb_node **n;
+
+  parent = *p;
+  __cfqd = rb_entry(parent, struct cfq_data, sib_node);
+
+  if (cfqd < __cfqd) {
+   n = &(*p)->rb_left;
+  } else {
+   n = &(*p)->rb_right;
+  }
+  p = n;
+ }
```

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+
+ rb_link_node(&cfqd->sib_node, parent, p);
+ rb_insert_color(&cfqd->sib_node, &cfqmd->sibling_tree);
+ cfqmd->siblings++;
+ cfqd->cfqmd = cfqmd;
+}

 struct cfq_data *__cfq_cgroup_init_queue(struct request_queue *q, void *data)
 {
@@ -66,6 +99,8 @@ struct cfq_data *__cfq_cgroup_init_queue(struct request_queue *q, void *data)
  if (!cfqd)
   return NULL;

+ RB_CLEAR_NODE(&cfqd->sib_node);
+
  if (!cfqmd) {
       cfqmd = cfq_cgroup_init_meta_data(cfqd, q);
   if (!cfqmd) {
@@ -73,6 +108,7 @@ struct cfq_data *__cfq_cgroup_init_queue(struct request_queue *q, void *data)
    return NULL;
   }
  }
+ cfq_meta_data_sibling_tree_add(cfqmd, cfqd);

  return cfqd;
 }
@@ -102,11 +138,35 @@ cfq_cgroup_create(struct cgroup_subsys *ss, struct cgroup *cont)
 /*
  * Remove device or cgroup data functions.
  */
+static void cfq_cgroup_erase_meta_data_siblings(struct cfq_meta_data *cfqmd, struct cfq_data *cfqd)
+{
+ rb_erase(&cfqd->sib_node, &cfqmd->sibling_tree);
+ cfqmd->siblings--;
+}
+
+static void cfq_exit_device_group(struct cfq_meta_data *cfqmd)
+{
+ struct rb_node *p, *n;
+ struct cfq_data *cfqd;
+
+ p =  rb_first(&cfqmd->sibling_tree);
+
+ while (p) {
+  n = rb_next(p);
```

```
+  cfqd = rb_entry(p, struct cfq_data, sib_node);
+
+  cfq_cgroup_erase_meta_data_siblings(cfqmd, cfqd);
+  __cfq_exit_data(cfqd);
+
+  p = n;
+ }
+}
+
 static void __cfq_cgroup_exit_data(struct cfq_data *cfqd)
 {
   struct cfq_meta_data *cfqmd = cfqd->cfqmd;

-  __cfq_exit_data(cfqd);
+  cfq_exit_device_group(cfqmd);
   kfree(cfqmd);
 }

diff --git a/include/linux/cfq-iosched.h b/include/linux/cfq-iosched.h
index e5b41da..c8879a7 100644
--- a/include/linux/cfq-iosched.h
+++ b/include/linux/cfq-iosched.h
@@ -54,6 +54,10 @@ struct cfq_driver_data {
  */
 struct cfq_meta_data {
   struct cfq_data *elv_data;
+
+ /* device siblings */
+ struct rb_root sibling_tree;
+ unsigned int siblings;

   struct cfq_driver_data cfq_driv_d;
 };
@@ -91,6 +95,9 @@ struct cfq_data {

 #ifdef CONFIG_CGROUP_CFQ
   struct cfq_meta_data *cfqmd;
+ /* sibling_tree member for cfq_meta_data */
+ struct rb_node sib_node;
+
 #else
   struct cfq_driver_data cfq_driv_d;
 #endif
```

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