

---

Subject: Re: [PATCH 0/3 net-2.6.26] Compilation fixes.

Posted by [den](#) on Wed, 02 Apr 2008 10:01:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

On Wed, 2008-04-02 at 00:10 -0700, David Miller wrote:

> From: "Denis V. Lunev" <[den@openvz.org](mailto:den@openvz.org)>

> Date: Mon, 31 Mar 2008 19:46:01 +0400

>

> > Hello, Dave!

> >

> > Recently I have seen several issues post to the netdev@ blaming

> > inclusion of the net\_namespace.h from seq\_file. This set fixes this

> > problem after two small cleanups.

>

> All applied, thanks Denis.

>

> I'll push to net-2.6.26 after some build sanity checks.

Dave, could you pls consider this addition. This should fix problem reported by the Kamallesh Babulal <[kamallesh@linux.vnet.ibm.com](mailto:kamallesh@linux.vnet.ibm.com)> recently.

[NETNS]: Declare init\_net even without CONFIG\_NET defined.

This seems bogus but there is no other way for now. There are several places when networking headers are included even without CONFIG\_NET and the possibility of the similar reports in the nearest future is great.

Signed-off-by: Denis V. Lunev <[den@openvz.org](mailto:den@openvz.org)>

----

```
diff --git a/include/net/net_namespace.h b/include/net/net_namespace.h
```

```
index 6c9a48a..0ab62ed 100644
```

```
--- a/include/net/net_namespace.h
```

```
+++ b/include/net/net_namespace.h
```

```
@@ -60,11 +60,12 @@ struct net {  
};
```

```
+#ifndef CONFIG_NET  
#include <linux/seq_file_net.h>
```

```
/* Init's network namespace */  
extern struct net init_net;
```

```
+
```

```
+#ifndef CONFIG_NET  
#define INIT_NET_NS(net_ns) .net_ns = &init_net,
```

```
extern struct net *copy_net_ns(unsigned long flags, struct net *net_ns);
```

---

Containers mailing list  
Containers@lists.linux-foundation.org  
<https://lists.linux-foundation.org/mailman/listinfo/containers>

## File Attachments

---

1) [diff-netns-compile.txt](#), downloaded 460 times

---