
Subject: [PATCH 6/11 net-2.6.26] [INET]: Let inet_csk_ctl_sock_create return sock rather than socket.

Posted by [den](#) on Fri, 28 Mar 2008 09:08:53 GMT

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All upper protocol layers are already use sock internally.

Signed-off-by: Denis V. Lunev <den@openvz.org>

```
include/net/inet_connection_sock.h | 2 +-
net/dccp/ipv4.c                     | 4 +---
net/dccp/ipv6.c                     | 4 +---
net/ipv4/inet_connection_sock.c    | 12 ++++++-----
net/ipv4/tcp_ipv4.c                 | 4 +---
net/ipv6/tcp_ipv6.c                 | 11 +++++-----
net/sctp/protocol.c                 | 4 +---
7 files changed, 16 insertions(+), 25 deletions(-)
```

```
diff --git a/include/net/inet_connection_sock.h b/include/net/inet_connection_sock.h
```

```
index f00f057..a5d4f05 100644
```

```
--- a/include/net/inet_connection_sock.h
```

```
+++ b/include/net/inet_connection_sock.h
```

```
@@ -327,7 +327,7 @@ extern void inet_csk_listen_stop(struct sock *sk);
```

```
extern void inet_csk_addr2sockaddr(struct sock *sk, struct sockaddr *uaddr);
```

```
-extern int inet_csk_ctl_sock_create(struct socket **sock,
```

```
+extern int inet_csk_ctl_sock_create(struct sock **sk,
```

```
    unsigned short family,
```

```
    unsigned short type,
```

```
    unsigned char protocol);
```

```
diff --git a/net/dccp/ipv4.c b/net/dccp/ipv4.c
```

```
index 4ee34db..52566ad 100644
```

```
--- a/net/dccp/ipv4.c
```

```
+++ b/net/dccp/ipv4.c
```

```
@@ -994,7 +994,6 @@ static struct inet_protosw dccp_v4_protosw = {
```

```
static int __init dccp_v4_init(void)
```

```
{
```

```
- struct socket *socket;
```

```
int err = proto_register(&dccp_v4_prot, 1);
```

```
if (err != 0)
```

```
@@@ -1006,11 +1005,10 @@@ static int __init dccp_v4_init(void)
```

```
inet_register_protosw(&dccp_v4_protosw);
```

```
- err = inet_csk_ctl_sock_create(&socket, PF_INET,
```

```

+ err = inet_csk_ctl_sock_create(&dccp_v4_ctl_sk, PF_INET,
    SOCK_DCCP, IPPROTO_DCCP);
    if (err)
        goto out_unregister_protosw;
- dccp_v4_ctl_sk = socket->sk;
out:
    return err;
out_unregister_protosw:
diff --git a/net/dccp/ipv6.c b/net/dccp/ipv6.c
index 85665d5..a2ffc98 100644
--- a/net/dccp/ipv6.c
+++ b/net/dccp/ipv6.c
@@ -1176,7 +1176,6 @@ static struct inet_protosw dccp_v6_protosw = {

    static int __init dccp_v6_init(void)
    {
- struct socket *socket;
    int err = proto_register(&dccp_v6_prot, 1);

    if (err != 0)
@@ -1188,11 +1187,10 @@ static int __init dccp_v6_init(void)

    inet6_register_protosw(&dccp_v6_protosw);

- err = inet_csk_ctl_sock_create(&socket, PF_INET6,
+ err = inet_csk_ctl_sock_create(&dccp_v6_ctl_sk, PF_INET6,
    SOCK_DCCP, IPPROTO_DCCP);
    if (err != 0)
        goto out_unregister_protosw;
- dccp_v6_ctl_sk = socket->sk;
out:
    return err;
out_unregister_protosw:
diff --git a/net/ipv4/inet_connection_sock.c b/net/ipv4/inet_connection_sock.c
index a7fcdf2..2cb3552 100644
--- a/net/ipv4/inet_connection_sock.c
+++ b/net/ipv4/inet_connection_sock.c
@@ -651,19 +651,21 @@ void inet_csk_addr2sockaddr(struct sock *sk, struct sockaddr *uaddr)

EXPORT_SYMBOL_GPL(inet_csk_addr2sockaddr);

-int inet_csk_ctl_sock_create(struct socket **sock, unsigned short family,
+int inet_csk_ctl_sock_create(struct sock **sk, unsigned short family,
    unsigned short type, unsigned char protocol)
    {
- int rc = sock_create_kern(family, type, protocol, sock);
+ struct socket *socket;
+ int rc = sock_create_kern(family, type, protocol, &socket);

```

```

    if (rc == 0) {
- (*sock)->sk->sk_allocation = GFP_ATOMIC;
- inet_sk((*sock)->sk)->uc_ttl = -1;
+ *sk = socket->sk;
+ (*sk)->sk_allocation = GFP_ATOMIC;
+ inet_sk(*sk)->uc_ttl = -1;
    /*
     * Unhash it so that IP input processing does not even see it,
     * we do not wish this socket to see incoming packets.
     */
- (*sock)->sk->sk_prot->unhash((*sock)->sk);
+ (*sk)->sk_prot->unhash(*sk);
    }
    return rc;
}
diff --git a/net/ipv4/tcp_ipv4.c b/net/ipv4/tcp_ipv4.c
index 9d47870..2ee7fb9 100644
--- a/net/ipv4/tcp_ipv4.c
+++ b/net/ipv4/tcp_ipv4.c
@@ -2493,11 +2493,9 @@ struct proto tcp_prot = {

void __init tcp_v4_init(void)
{
- struct socket *__tcp_socket;
- if (inet_csk_ctl_sock_create(&__tcp_socket, PF_INET, SOCK_RAW,
+ if (inet_csk_ctl_sock_create(&tcp_sock, PF_INET, SOCK_RAW,
    IPPROTO_TCP) < 0)
    panic("Failed to create the TCP control socket.\n");
- tcp_sock = __tcp_socket->sk;
}

EXPORT_SYMBOL(ipv4_specific);
diff --git a/net/ipv6/tcp_ipv6.c b/net/ipv6/tcp_ipv6.c
index 323c7e0..fdb670f 100644
--- a/net/ipv6/tcp_ipv6.c
+++ b/net/ipv6/tcp_ipv6.c
@@ -2202,16 +2202,13 @@ static struct inet_protosw tcpv6_protosw = {
static int tcpv6_net_init(struct net *net)
{
    int err;
- struct socket *sock;
- struct sock *sk;

- err = inet_csk_ctl_sock_create(&sock, PF_INET6, SOCK_RAW, IPPROTO_TCP);
+ err = inet_csk_ctl_sock_create(&net->ipv6.tcp_sk,
+     PF_INET6, SOCK_RAW, IPPROTO_TCP);
    if (err)

```

```

    return err;
-
- net->ipv6.tcp_sk = sk = sock->sk;
- sk_change_net(sk, net);
- return err;
+ sk_change_net(net->ipv6.tcp_sk, net);
+ return 0;
}

static void tcpv6_net_exit(struct net *net)
diff --git a/net/sctp/protocol.c b/net/sctp/protocol.c
index 2715aca..58c1d84 100644
--- a/net/sctp/protocol.c
+++ b/net/sctp/protocol.c
@@ -674,21 +674,19 @@ static int sctp_ctl_sock_init(void)
{
    int err;
    sa_family_t family;
- struct socket *socket;

    if (sctp_get_pf_specific(PF_INET6))
        family = PF_INET6;
    else
        family = PF_INET;

- err = inet_csk_ctl_sock_create(&socket,
+ err = inet_csk_ctl_sock_create(&sctp_ctl_sock,
                                family, SOCK_SEQPACKET, IPPROTO_SCTP);
    if (err < 0) {
        printk(KERN_ERR
               "SCTP: Failed to create the SCTP control socket.\n");
        return err;
    }
- sctp_ctl_sock = socket->sk;
    return 0;
}

--
1.5.3.rc5

```

Containers mailing list
Containers@lists.linux-foundation.org
<https://lists.linux-foundation.org/mailman/listinfo/containers>
