Subject: Re: [PATCH 5/7]: Determine pts_ns from a pty's inode. Posted by serue on Wed, 26 Mar 2008 15:43:44 GMT

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Quoting sukadev@us.ibm.com (sukadev@us.ibm.com):
> Serge E. Hallyn [serue@us.ibm.com] wrote:
> | Quoting sukadev@us.ibm.com (sukadev@us.ibm.com):
> | > Serge E. Hallyn [serue@us.ibm.com] wrote:
> | > | I suppose you could just create /dev/pts/ptmx and /dev/pts/tty.
> | > | Recommend that in containers /dev/ptmx and /dev/tty be symlinks
> | > | > | into /dev/pts. Applications don't need to change. If
> | > | > | ptmx open() sees that inode->i sb is a devptsfs, it gets the
> | > | > | namespace from the sb. If not, then it was a device in /dev
> | > | > | and it gets the nmespace from current.
> | > | > But we would still depend on user-space remounting /dev/pts after
> | > | > the clone right? Until they do that we would access the parent
> | > | > container's /dev/pts/ptmx ?
> | > |
> | > | Yes. Which is the right thing to do imo.
> | > Hmm, that sounds reasonable, although slightly inconsistent with pid-ns,
> | > where pid starts at 1 regardless of whether /proc is remounted.
>
> | Very different cases. The pid is the task's pid in the new pidns.
> | The task ALSO has a different pid in the parent pidns.
>
> The pts only has an identity in one ptsns.
> |
> | > But even so, if user fails to establish the symlink, clones the pts ns
> | > and tries to create a pty, we would end up with different pts nses again?
>
> | Yes. So what?
> We would end up allocating a pts index from child-pts-ns (i.e index 0)
> and attempt to open /dev/pts/0 which could be an existing pty in the
> parent pts ns?
An SELinux policy tagging child devpts entries with vps1_u:vps1_r:vps1_pts_t
and not allowing vps1 t access to host pts t entries would forbid it if
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An SELinux policy tagging child devpts entries with vps1_u:vps1_r:vps1_pts_t and not allowing vps1_t access to host_pts_t entries would forbid it if you wanted. But failing that, the kernel doesn't break, so I don't it's a problem.

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> | > i.e
> | > /dev/ptmx is still a char dev in root fs
> | > clone(pts_ns)
> | > ( In child, (before remount /dev/pts))
> | > open("/dev/ptmx")
```

- > | > open("/dev/pts/0")
 > | >
 > | > Since ptmx is not in devpts, we use current_pts_ns() or child-pts-ns
 > | > Since /dev/pts is not remounted in child, we get the parent pts-ns from
 > | >
 > | > If we can somehow detect the incorrect configuration and fail either
 > | > open, we should be ok :-)
 > |
 > | I completely disagree with this sentiment. The kernel doesn't need
 > | to detect an "incorrect configuration" if it isn't dangerous. One
 > | man's "incorrect configuration" is another man's useful trick.
- > Myabe configuration is the wrong word, but unless I am missing something > above, spanning two pts-nses is an error condition?

For userspace, but it doesn't crash the kernel. Userspace didn't set things up right, so it gets the wrong thing. If I do a dup2 into fd 3 and then try to read from fd 4, I get the wrong data. Is that the kernel's fault?

-serge

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