
Subject: [PATCH 2/3] [IPV6]: inet6_dev on loopback should be kept until namespace stop.

Posted by [den](#) on Tue, 18 Mar 2008 14:35:24 GMT

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In the other case it will be destroyed when last address will be removed from lo inside a namespace. This will break IPv6 in several places. The most obvious one is ip6_dst_ifdown.

Signed-off-by: Denis V. Lunev <den@openvz.org>

net/ipv6/addrconf.c | 2 +-
1 files changed, 1 insertions(+), 1 deletions(-)

diff --git a/net/ipv6/addrconf.c b/net/ipv6/addrconf.c

index d68e8f5..40784ea 100644

--- a/net/ipv6/addrconf.c

+++ b/net/ipv6/addrconf.c

@@ -2444,7 +2444,7 @@ static int addrconf_ifdown(struct net_device *dev, int how)

ASSERT_RTNL();

- if (dev == init_net.loopback_dev && how == 1)

+ if ((dev->flags & IFF_LOOPBACK) && how == 1)

how = 0;

rt6_ifdown(net, dev);

--

1.5.3.rc5

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Containers@lists.linux-foundation.org

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