
Subject: Re: [PATCH] Add a 'trigger' callback on struct cftype.
Posted by [Paul Menage](#) on Thu, 13 Mar 2008 09:41:21 GMT
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On Thu, Mar 13, 2008 at 2:37 AM, Pavel Emelyanov <xemul@openvz.org> wrote:

>
> So, Paul, do you have any more objections to the patch? If no, I will
> prepare the set for Andrew, all the more so, I noticed, that there's
> no ability to reset the failcounter, which is required and can be easily
> implemented with the triggers.
>

No objections to the implementation, other than not being sure that the name is the best one. But since no-one else seems to have opinions either way, I'm fine with going with the name "trigger".

Paul

Containers mailing list
Containers@lists.linux-foundation.org
<https://lists.linux-foundation.org/mailman/listinfo/containers>
