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Subject: Re: [PATCH] Add a 'trigger' callback on struct cftype.

Posted by [Paul Menage](#) on Tue, 11 Mar 2008 16:16:48 GMT

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On Tue, Mar 11, 2008 at 9:13 AM, Pavel Emelyanov <xemul@openvz.org> wrote:

```
>
> --- a/include/linux/cgroup.h
> +++ b/include/linux/cgroup.h
> @@ -243,7 +243,7 @@ struct cftype {
>
>     */
>     int (*write_s64) (struct cgroup *cgrp, struct cftype *cft, s64 val);
>
> -     void (*trigger) (struct cgroup *cgrp, unsigned int event);
> +     int (*trigger) (struct cgroup *cgrp, unsigned int event);
```

To be more name-compatible with the other read\_X/write\_X functions,  
how about write\_void rather than trigger?

Paul

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