
Subject: Re: Re: [RFC/PATCH] cgroup swap subsystem
Posted by [Paul Menage](#) on Thu, 06 Mar 2008 08:48:18 GMT
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On Thu, Mar 6, 2008 at 12:38 AM, Pavel Emelyanov <xemul@openvz.org> wrote:

> > Hierarchical res_counter makes sense.
> > Making it in simple/reasonable style will be our challenge.
>
> I have this in my TODO list. Since this is not so urgent, then if you
> don't mind I can prepare the patches next week - after I set the git
> tree up. This change doesn't seem that big.
>

The change that you're referring to is allowing a cgroup to have a total memory limit for itself and all its children, and then giving that cgroup's children separate memory limits within that overall limit?

Paul

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