
Subject: Re: [PATCH] Don't limit the number of tunnels with generic name explicitly.
Posted by [davem](#) on Tue, 26 Feb 2008 21:30:54 GMT

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From: Pavel Emelyanov <xemul@openvz.org>

Date: Tue, 26 Feb 2008 10:47:44 +0300

> That's because you skipped the first patch titled "Don't create
> tunnels with '%' in name.", which adds the dev_alloc_name() call
> and tosses the error paths a bit. Without this first patch, these
> four drivers become broken :(When user doesn't specify the name,
> the device's name will be e.g. "tunl%d", but not "tunl0" like
> he expects.

Please respin and post the first patch, I had no idea there was a
dependency.
