Subject: Re: [PATCH] Don't limit the number of tunnels with generic name explicitly.
Posted by davem on Sun, 24 Feb 2008 04:19:52 GMT

From: Pavel Emelyanov <xemul@openvz.org>
Date: Thu, 21 Feb 2008 15:38:16 +0300

> Changelog:
>
> Use the added dev_alloc_name() call to create tunnel device name,
> rather than iterate in a hand-made loop with an artificial limit.
>
> Thanks Patrick for noticing this.
>
> Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

Applied, but I had to rework this in two places that didn't
apply cleanly.

The ip_gre.c and ipip.c changes remove a "failed" label but
that can't be done in the current tree as there are other
existing references.