## Subject: Re: [LTP] [PATCH 1/8] Scaling msgmni to the amount of lowmem Posted by Subrata Modak on Wed, 20 Feb 2008 09:44:55 GMT

View Forum Message <> Reply to Message

```
> Subrata Modak wrote:
>>>Nadia Derbey wrote:
> >>
>>>>Andrew Morton wrote:
> >>>
> >>>
>>>>On Mon, 11 Feb 2008 15:16:47 +0100 Nadia.Derbey@bull.net wrote:
> >>>
> >>>
>>>>>[PATCH 01/08]
>>>>>
>>>>>This patch computes msg_ctlmni to make it scale with the amount of
>>>>msg_ctlmni is now set to make the message queues occupy 1/32 of the
>>>>available
>>>>>lowmem.
>>>>>
>>>>Some cleaning has also been done for the MSGPOOL constant: the msgctl
> >>> man page
>>>>says it's not used, but it also defines it as a size in bytes (the code
>>>>expresses it in Kbytes).
>>>>>
> >>>
>>>>
>>>>Something's wrong here. Running LTP's msgctl08 (specifically:
>>>>ltp-full-20070228) cripples the machine. It's a 4-way 4GB x86 64.
> >>>>
>>>>http://userweb.kernel.org/~akpm/config-x.txt
>>>>http://userweb.kernel.org/~akpm/dmesg-x.txt
> >>>
>>>>Normally msqctl08 will complete in a second or two. With this patch I
>>>>don't know how long it will take to complete, and the machine is horridly
>>>>bogged down. It does recover if you manage to kill msgctl08. Feels like
>>>>a terrible memory shortage, but there's plenty of memory free and it
>>>>isn't
>>>>swapping.
> >>>
>>>>
>>>>
> >>>
>>>>Before the patchset, msgctl08 used to be run with the old msgmni value:
>>>>16. Now it is run with a much higher msgmni value (1746 in my case),
>>>since it scales to the memory size.
```

```
>>>>When I call "msgctl08 100000 16" it completes fast.
> >>>
>>>Doing the follwing on the ref kernel:
>>>echo 1746 > /proc/sys/kernel/msgmni
>>>msactl08 100000 1746
> >>>
>>>makes th test block too :-(
>>>>Will check to see where the problem comes from.
> >>>
> >>
>>>Well, actually, the test does not block, it only takes much much more
>>>time to be executed:
> >>
> >>doing this:
> >>date; ./msgctl08 100000 XXX; date
> >>
> >>
>>>gives us the following results:
>>XXX
               16 32 64 128 256 512 1024 1746
>>>time(secs) 2 4 8
                           16 32 64 132
> >>
>>>XXX is the # of msg queues to be created = # of processes to be forked
>>>as readers = # of processes to be created as writers
>>>time is approximative since it is obtained by a "date" before and after.
> >>
>>>XXX used to be 16 before the patchset ---> 1st column
       --> 16 processes forked as reader
> >>
       --> + 16 processes forked as writers
       --> + 16 msg queues
> >>
>>>XXX = 1746 (on my victim) after the patchset ---> last column
>>> --> 1746 reader processes forked
>>> --> + 1746 writers forked
     --> + 1746 msg queues created
> >>
> >>
>>>The same tests on the ref kernel give approximatly the same results.
>>>So if we don't want this longer time to appear as a regression, the LTP
>>>should be changed:
>>>1) either by setting the result of get_max_msgqueues() as the MSGMNI
>>>constant (16) (that would be the best solution in my mind)
>>>2) or by warning the tester that it may take a long time to finish.
> >>
>>>There would be 3 tests impacted:
> >>kernel/syscalls/ipc/msgctl/msgctl08.c
> >>kernel/syscalls/ipc/msqctl/msqctl09.c
> >>kernel/syscalls/ipc/msgget/msgget03.c
```

| >>  |  |
|---|--|
| >>  |  |
| > > We will change the test case if need that be. Nadia, kindly send us the |  |
| > > patch set which will do the necessary changes.                          |  |
| >>  |  |
| > > Regards   |  |
| > > Subrata   |  |
| >>  |  |
| >   |  |
| > Subrata,  |  |
| >   |  |
| > You'll find the patch in attachment.                                      |  |
| > FYI I didn't change msgget03.c since we need to get the actual max value  |  |
| > in order to generate an error.  |  |
| Thanks. The same has been Merged.   |  |
|   |  |
| Regards   |  |
| Subrata   |  |
| >   |  |
| > Regards,  |  |
| > Nadia   |  |
| >   |  |
|   |  |
| Containers mailing list   |  |
| Containers@lists.linux-foundation.org                                       |  |
| https://lists.linux-foundation.org/mailman/listinfo/containers              |  |