Subject: Re: [RFC][PATCH 4/5] utsname namespaces: sysctl hack Posted by serue on Wed, 19 Apr 2006 17:10:56 GMT

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Quoting Kirill Korotaev (dev@sw.ru):

> Serge,

- >
- > >Please look closer at the patch.
- > >I *am* doing nothing with sysctls.
- > >
- > >system_utsname no longer exists, and the way to get to that is by using
- > >init_uts_ns.name. That's all this does.
- > Sorry for being not concrete enough.
- > I mean switch () in the code. Until we decided how to virtualize
- > sysctls/proc, I believe no dead code/hacks should be commited. IMHO.

>

> FYI, I strongly object against virtualizing sysctls this way as it is

> not flexible and is a real hack from my POV.

Oops, I forgot that was there!

Sorry.

Yup, I'm fine with leaving that out. After all, nothing in the non-debugging patchest allows userspace to clone the utsnamespace yet, so it's tough to argue that leaving out that switch impacts functionality :)

I believe Dave is working on a more acceptable sysctl adaptation, though I'm not sure when he'll have a patch to submit. In any case, one clear concise piece at a time.

thanks,

-serge

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