Subject: Re: [PATCH 2/7] cgroup: fix comments Posted by Paul Menage on Wed, 20 Feb 2008 03:01:44 GMT View Forum Message <> Reply to Message

On Feb 17, 2008 9:49 PM, Li Zefan <lizf@cn.fujitsu.com> wrote: > fix: > - comments about need\_forkexit\_callback > - comments about release agent > - typo and comment style, etc. > > Signed-off-by: Li Zefan <lizf@cn.fujitsu.com> > ----> include/linux/cgroup.h | 2 +-> kernel/cgroup.c > 2 files changed, 22 insertions(+), 24 deletions(-) > > diff --git a/include/linux/cgroup.h b/include/linux/cgroup.h > index ff9055f..2ebf7af 100644 > --- a/include/linux/cgroup.h > +++ b/include/linux/cgroup.h > @ @ -175,7 +175,7 @ @ struct css set { > > \* When reading/writing to a file: > - the cgroup to use in file->f\_dentry->d\_parent->d\_fsdata - the cgroup to use is file->f\_dentry->d\_parent->d\_fsdata > \* - the 'cftype' of the file is file->f\_dentry->d\_fsdata > \*/ > > > diff --git a/kernel/cgroup.c b/kernel/cgroup.c > index 4766bb6..0c35022 100644 > --- a/kernel/cgroup.c > +++ b/kernel/cgroup.c > @ @ -113,9 +113,9 @ @ static int root\_count; > #define dummytop (&rootnode.top\_cgroup) > > /\* This flag indicates whether tasks in the fork and exit paths should > - \* take callback mutex and check for fork/exit handlers to call. This > - \* avoids us having to do extra work in the fork/exit path if none of the > - \* subsystems need to be called. > + \* check for fork/exit handlers to call. This avoids us having to do > + \* extra work in the fork/exit path if none of the subsystems need to > + \* be called. > \*/ > static int need\_forkexit\_callback; > > @ @ -507,8 +507,8 @ @ static struct css set \*find css set(\* critical pieces of code here. The exception occurs on cgroup exit(), >

```
* when a task in a notify on release cgroup exits. Then cgroup mutex
>
 * is taken, and if the cgroup count is zero, a usermode call made
>
> - * to /sbin/cgroup_release_agent with the name of the cgroup (path
> - * relative to the root of cgroup file system) as the argument.
> + * to the release agent with the name of the cgroup (path relative to
> + * the root of cgroup file system) as the argument.
>
  * A cgroup can only be deleted if both its 'count' of using tasks
>
> * is zero, and its list of 'children' cgroups is empty. Since all
> @@ -521,7 + 521,7 @@ static struct css set *find css set(
>
  * The need for this exception arises from the action of
>
  * cgroup_attach_task(), which overwrites one tasks cgroup pointer with
>
> - * another. It does so using cgroup_mutexe, however there are
> + * another. It does so using cgroup_mutex, however there are
  * several performance critical places that need to reference
>
  * task->cgroup without the expense of grabbing a system global
>
> * mutex. Therefore except as noted below, when dereferencing or, as
> @ @ -1192,7 +1192,7 @ @ static void get first subsys(const struct cgroup *cgrp,
  * Attach task 'tsk' to cgroup 'cgrp'
>
>
  * Call holding cgroup mutex. May take task lock of
>
> - * the task 'pid' during call.
> + * the task 'tsk' during call.
 */
>
> int cgroup_attach_task(struct cgroup *cgrp, struct task_struct *tsk)
> {
> @ @ -1584,12 +1584,11 @ @ static int cgroup create file(struct dentry *dentry, int mode,
> }
>
> /*
I think that docbook-style function comments need /** at the start of
```

the comment block.

Thanks,

Paul

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