
Subject: Re: [PATCH 4/4] The control group itself
Posted by [Pavel Emelianov](#) on Tue, 12 Feb 2008 07:51:24 GMT
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sukadev@us.ibm.com wrote:

> This patchset does fix the problem I was having before with null and
> zero devices. Overall, it looks like pretty good.

>

> I am still reviewing the patches. Just some nits I came across:

>

>

> Pavel Emelianov [xemul@openvz.org] wrote:

> | Each new group will have its own maps for char and block

> | layers. The devices access list is tuned via the

> | devices.permissions file. One may read from the file to get

> | the configured state.

> |

> | The top container isn't initialized, so that the char

> | and block layers will use the global maps to lookup

> | their devices. I did that not to export the static maps

> | to the outer world.

> |

> | Good news is that this patch now contains more comments

> | and Documentation file :)

> |

> | Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

> |

> | ---

> |

> | diff --git a/Documentation/controllers/devices.txt b/Documentation/controllers/devices.txt

> | new file mode 100644

> | index 0000000..dbd0c7a

> | --- /dev/null

> | +++ b/Documentation/controllers/devices.txt

> | @@ -0,0 +1,61 @@

> | +

> | + Devices visibility controller

> | +

> | +This controller allows to tune the devices accessibility by tasks,

> | +i.e. grant full access for /dev/null, /dev/zero etc, grant read-only

> | +access to IDE devices and completely hide SCSI disks.

> | +

> | +Tasks still can call mknod to create device files, regardless of

> | +whether the particular device is visible or accessible, but they

> | +may not be able to open it later.

> | +

> | +This one hides under CONFIG_CGROUP_DEVS option.

> | +

```

> | +
> | +Configuring
> | +
> | +The controller provides a single file to configure itself -- the
> | +devices.permissions one. To change the accessibility level for some
> | +device write the following string into it:
> | +
> | +[cb] <major>:(<minor>|*) [r-][w-]
> | + ^      ^      ^
> | + |      |      |
> | + |      |      +--- access rights (1)
> | + |      |
> | + |      +--- device major and minor numbers (2)
> | + |
> | + +--- device type (character / block)
> | +
> | +1) The access rights set to '--' remove the device from the group's
> | +access list, so that it will not even be shown in this file later.
> | +
> | +2) Setting the minor to '*' grants access to all the minors for
> | +particular major.
> | +
> | +When reading from it, one may see something like
> | +
> | + c 1:5 rw
> | + b 8:* r-
> | +
> | +Security issues, concerning who may grant access to what are governed
> | +at the cgroup infrastructure level.
> | +
> | +
> | +Examples:
> | +
> | +1. Grant full access to /dev/null
>
> Grant.

```

:)

```

> | + # echo c 1:3 rw > /cgroups/<id>/devices.permissions
> | +
> | +2. Grant the read-only access to /dev/sda and partitions
> | + # echo b 8:* r- > ...
>
> This grants access to all scsi disks, sda..sdp and not just 'sda' right ?

```

Well, yes. I'll fix the comment like ;Grant the RO access to scsi disks.

```

> | +
> | +3. Change the /dev/null access to write-only
> | + # echo c 1:3 -w > ...
> | +
> | +4. Revoke access to /dev/sda
> | + # echo b 8:* -- > ...
> | +
> | +
> | + Written by Pavel Emelyanov <xemul@openvz.org>
> | +
> | diff --git a/fs/Makefile b/fs/Makefile
> | index 7996220..5ad03be 100644
> | --- a/fs/Makefile
> | +++ b/fs/Makefile
> | @@ -64,6 +64,8 @@ obj-y += devpts/
> |
> | obj-$(CONFIG_PROFILING) += dcookies.o
> | obj-$(CONFIG_DLM) += dlm/
> | +
> | +obj-$(CONFIG_CGROUP_DEVS) += devcontrol.o
> |
> | # Do not add any filesystems before this line
> | obj-$(CONFIG_REISERFS_FS) += reiserfs/
> | diff --git a/fs/devscontrol.c b/fs/devscontrol.c
> | new file mode 100644
> | index 0000000..48c5f69
> | --- /dev/null
> | +++ b/fs/devscontrol.c
> | @@ -0,0 +1,314 @@
> | +/*
> | + * devscontrol.c - Device Controller
> | + *
> | + * Copyright 2007 OpenVZ SWsoft Inc
> | + * Author: Pavel Emelyanov <xemul at openvz dot org>
> | + *
> | + * This program is free software; you can redistribute it and/or modify
> | + * it under the terms of the GNU General Public License as published by
> | + * the Free Software Foundation; either version 2 of the License, or
> | + * (at your option) any later version.
> | + *
> | + * This program is distributed in the hope that it will be useful,
> | + * but WITHOUT ANY WARRANTY; without even the implied warranty of
> | + * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
> | + * GNU General Public License for more details.
> | + */
> | +
> | +#include <linux/cgroup.h>
> | +#include <linux/cdev.h>

```

```

> | + #include <linux/err.h>
> | + #include <linux/devscontrol.h>
> | + #include <linux/uaccess.h>
> | + #include <linux/fs.h>
> | + #include <linux/genhd.h>
> | +
> | + struct devs_cgroup {
> | + /*
> | +  * The subsys state to build into cgroup infrastructure
> | + */
> | +
> | + ... into cgroups
> | +
> | + struct cgroup_subsys_state css;
> | +
> | + /*
> | +  * The maps of character and block devices. They provide a
> | +  * map from dev_t-s to struct cdev/gendisk. See fs/char_dev.c
> | +  * and block/genhd.c to find out how the ->open() callbacks
> | +  * work when opening a device.
> | +  *
> | +  * Each group will have its own maps, and at the open()
> | +
> | + own maps
> | +
> | +  * time code will lookup in this map to get the device
> | +  * and permissions by its dev_t.
> | + */
> | + struct kobj_map *cdev_map;
> | + struct kobj_map *bdev_map;
> | +};
> | +
> | + static inline
> | + struct devs_cgroup *css_to_devs(struct cgroup_subsys_state *css)
> | + {
> | + return container_of(css, struct devs_cgroup, css);
> | + }
> | +
> | + 'devs' as prefix/suffix does not look very clear.
> | +
> | + How about css_to_devs_cg() ? Similarly below for dev_cg_create(),
> | + dev_cg_destroy() ?

```

These names are internal to devscontrol.c, so I'd like to keep them as short as possible.

Thanks,
Pavel

Containers mailing list
Containers@lists.linux-foundation.org
<https://lists.linux-foundation.org/mailman/listinfo/containers>
