Subject: Re: How is the privvmpages limit reached? Posted by rickb on Sun, 10 Feb 2008 03:19:56 GMT View Forum Message <> Reply to Message

no. there is no realistic limitation on allocation except for privvmpages. I guess your question is why maxheld!=barrier. for a simple example with small numbers- if your barrier is 100, your maxheld 80, and you try to allocate 40- the allocation will fail and your maxheld is still 80.

Rick