Subject: Re: [RFC][PATCH 3/4]: Enable multiple mounts of /dev/pts Posted by serue on Wed, 06 Feb 2008 19:58:55 GMT

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Quoting Oren Laadan (orenl@cs.columbia.edu):
>
> Serge E. Hallyn wrote:
>> Quoting Oren Laadan (orenl@cs.columbia.edu):
>>>
>>> Serge E. Hallyn wrote:
>>>> Quoting Pavel Emelyanov (xemul@openvz.org):
>>>> Serge E. Hallyn wrote:
>>>>> Quoting Pavel Emelyanov (xemul@openvz.org):
>>>>> sukadev@us.ibm.com wrote:
>>>>> From: Sukadev Bhattiprolu <sukadev@us.ibm.com>
>>>>> Subject: [RFC][PATCH 3/4]: Enable multiple mounts of /dev/pts
>>> [SNIP]
>>>
>>>>> That stuff becomes very very similar to that in proc :)
>>>>> Makes sense to consolidate. Maybe...
>>>>> Yeah, and the mgns that Cedric sent too. I think Cedric said he'd
>>>> started an a patch implementing a helper. Cedric?
>>>> Mmm. I wanted to send one small objection to Cedric's patches with
>>>> mgns.
>>>> but the thread was abandoned by the time I decided to do-it-right-now.
>>>> So I can put it here: forcing the CLONE NEWNS is not very good, since
>>>> this makes impossible to push a bind mount inside a new namespace,
>>>> which
>>>> may operate in some chroot environment. But this ability is heavily
>>>> Which direction do you want to go? I'm wondering whether mounts
>>> propagation can address it.
>>>> Though really, I think you're right - we shouldn't break the kernel
>>>> doing CLONE_NEWMQ or CLONE_NEWPTS without CLONE_NEWNS, so we shouldn't
>>> force the combination.
>>>> exploited in OpenVZ, so if we can somehow avoid forcing the NEWNS flag
>>>> that would be very very good :) See my next comment about this issue.
>>>> Pavel, not long ago you said you were starting to look at tty and pty
>>>> stuff - did you have any different ideas on devpts virtualization, or
>>>> are you ok with this minus your comments thus far?
>>>> I have a similar idea of how to implement this, but I didn't thought
>>>> about the details. As far as this issue is concerned, I see no reasons
>>>> why we need a kern_mount-ed devtpsfs instance. If we don't make such,
>>>> we may safely hold the ptsns from the superblock and be happy. The
>>>> same seems applicable to the mgns, no?
>>>> But the current->nsproxy->devpts->mnt is used in several functions in
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>>>> patch 3.
>>>> The reason I have the kern mount-ed instance of proc for pid namespaces
>>>> is that I need a vfsmount to flush task entries from, but allowing
>>>> it to be NULL (i.e. no kern_mount, but optional user mounts) means
>>>> handing all the possible races, which is too heavy. But do we actually
>>>> need the vfsmount for devpts and mgns if no user-space mounts exist?
>>>>
>>>> Besides, I planned to include legacy ptys virtualization and console
>>>> virtualizatin in this namespace, but it seems, that it is not present
>>>> in this particular one.
>>>> I had been thinking the consoles would have their own ns, since there's
>>> really nothing linking them, but there really is no good reason why
>>> userspace should ever want them separate. So I'm fine with combining
>>>> them.
>>> If you want to run something like an X server inside each container
>>> (eg each container holds a desktop session of a different user), then
>>> you need a separate virtual-console namespace for each container.
>> Ok, but whether the consoles and devpts are unshared with the same
>> cloneflag or not isn't an issue, right?
> true. (I misread your comment.)
> modulo that we are additional-clone-flags-challenged ...)
Right, plus the fact that the number of clone flags involved becomes
almost obscene. Let's see if Pavel and Suka have a preference, since
one of them seems likely to end up coding it :)
>>> (yes, X per-se needs to provide remote display as opposed to use
>>> local hardware; see http://www.ncl.cs.columbia.edu/research/thinc/)
Nice, by the way:)
>> -serge
thanks.
-serge
Containers mailing list
Containers@lists.linux-foundation.org
https://lists.linux-foundation.org/mailman/listinfo/containers
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