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Subject: Re: [RFC][PATCH 4/4]: Enable cloning PTY namespaces

Posted by [serue](#) on Wed, 06 Feb 2008 19:45:02 GMT

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Quoting Cedric Le Goater (clg@fr.ibm.com):

```
> >>>>>
> >>>>> +struct pts_namespace *new_pts_ns(void)
> >>>>> +{
> >>>>> + struct pts_namespace *ns;
> >>>>> +
> >>>>> + ns = kmalloc(sizeof(*ns), GFP_KERNEL);
> >>>>> + if (!ns)
> >>>>> + return ERR_PTR(-ENOMEM);
> >>>>> +
> >>>>> + ns->mnt = kern_mount_data(&devpts_fs_type, ns);
> >>>>> You create a circular references here - the namespace
> >>>>> holds the vfmnt, the vfmnt holds a superblock, a superblock
> >>>>> holds the namespace.
> >>>>> Hmm, yeah, good point. That was probably in my original version last
> >>>>> year, so my fault not Suka's. Suka, would it work to have the
> >>>>> sb->s_info point to the namespace but not grab a reference, than have
> >>>>> If you don't then you may be in situation, when this devpts
> >>>>> is mounted from userspace and in case the namespace is dead
> >>>>> superblock will point to garbage... Superblock MUST hold the
> >>>>> namespace :)
> >>>>> But when the ns is freed sb->s_info would be NULL. Surely the helpers
> >>>>> can be made to handle that safely?
> >>>>>
> >>>>> Hm... How do we find the proper superblock? Have a reference on
> >>>>> it from the namespace? I'm afraid it will be easy to resolve the
> >>>>> locking issues here.
> >>>>>
> >>>>> I propose another scheme - we simply don't have ANY references
> >>>>> from namespace to superblock/vfsmount, but get the current
> >>>>> namespace in devpts_get_sb() and put in devpts_free_sb().
> >>>>>
> >>>>> I've choosen another path in mq_ns.
> >>>>>
> >>>>> I also don't take any refcount on superblock/vfsmount of the new mq_ns
> >>>>> bc of the circular ref. I've considered that namespaces only apply to
> >>>>> processes : the refcount of a namespace is incremented each time a new
> >>>>> task is cloned and the namespace (in my case mq_ns) is released when
> >>>>> the last tasks exists. But this becomes an issue with user mounts which
> >>>>> survives task death. you end up having a user mount pointing to a bogus
> >>>>> mq_ns.
> >>>>>
> >>>>> unless you require to have CLONE_NEWNS at the sametime.
> >>>>>
```

> Now, this CLONE\_NEWNS enforcement seems to be an issue with bind mount.  
>  
> ... jumping to the other thread :)

But once again, given that the mnt/sb is a view into a namespace bound to a set of tasks, if all those tasks have exited, I see nothing wrong with having sb->s\_info being made NULL, so that a task in another namespace attempting to access the exited namespace through a user mount sees an empty directory.

So again I recommend that we should simply have sb->s\_info point to the namespace but without taking a reference, and have free\_x\_ns() set x\_ns->mnt->sb->s\_info to NULL. (That'll take a barrier of some kind, which we can maybe build into the common helper)

-serge

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