neigh_sysctl_register should register sysctl entries inside correct namespace
to avoid naming conflict. Typical example is a loopback. Entries for it
present in all namespaces.

Required to make inetdev_event working.

Signed-off-by: Denis V. Lunev <den@openvz.org>
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 net/core/neighbour.c | 3 ++-
 1 files changed, 2 insertions(+), 1 deletions(-)

diff --git a/net/core/neighbour.c b/net/core/neighbour.c
index a16cf1e..1ed7b0a 100644
--- a/net/core/neighbour.c
+++ b/net/core/neighbour.c
@@ -2738,7 +2738,8 @@ int neigh_sysctl_register(struct net_device *dev, struct neigh_parms *p,
  neigh_path[NEIGH_CTL_PATH_PROTO].procname = p_name;
  neigh_path[NEIGH_CTL_PATH_PROTO].ctl_name = p_id;

- t->sysctl_header = register_sysctl_paths(neigh_path, t->neigh_vars);
+ t->sysctl_header =
+ register_net_sysctl_table(p->net, neigh_path, t->neigh_vars);
  if (!t->sysctl_header)
   goto free_procname;

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1.5.3.rc5