Subject: Re: [PATCH 1/2] Extend sys_clone and sys_unshare system calls API Posted by Pavel Emelianov on Wed, 16 Jan 2008 15:05:30 GMT

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Jonathan Corbet wrote: > Hi, Pavel,
> [Adding Ulrich]
>> I use the last bit in the clone_flags for CLONE_LONGARG. When set it >> will denote that the child_tidptr is not a pointer to a tid storage, >> but the pointer to the struct long_clone_struct which currently >> looks like this:
> I'm probably just totally off the deep end, but something did occur to > me: this looks an awful lot like a special version of the sys_indirect() > idea. Unless it has been somehow decided that sys_indirect() is the > wrong idea, might it not be better to look at making that interface > solve the extended clone() problem as well?
We has such an idea, but as far as I know sys_indirect idea is not yet accomplished. So I risked to propose such an extension for sys_clone.
If Andrew says that sys_indirect is on its way to -mm tree, then we'll surely wait and use this one for namespaces.
> jon >
Thanks, Pavel
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