Subject: Re: [PATCH] An attempt to have an unlimitedly extendable sys_clone Posted by Pavel Emelianov on Wed, 16 Jan 2008 08:09:06 GMT

View Forum Message <> Reply to Message

```
Daniel Hokka Zakrisson wrote:
> Pavel Emelyanov wrote:
>> [snip]
>>
>>> +static struct long_clone_arg *get_long_clone_arg(int __user
>>>> *child tidptr)
>>>> +{
>>>> + int size;
>>> + struct long_clone_arg *carg;
>>>> +
>>> + if (get_user(size, child_tidptr))
>>> + return ERR_PTR(-EFAULT);
>>>> +
>>> + if (size > sizeof(struct long_clone_arg))
>>> + return ERR PTR(-EINVAL);
>>> This means that software built against a newer kernel won't work on an
>>> older one. Surely that's not intended?
>> It is intended. If I ask an old kernel to clone the mg namespace, but
>> it doesn't support such, that I'd better like to get an -EINVAL error
>> rather than be silently held in an old global namespace.
> That rules out using the struct for things like child_tidptr, the desired
> pid for C/R, etc. I think the version Dave Hansen proposed would be
```

A new system call? Ok - what arguments should it take?

> better, or if it's really just for bits, use an array rather than a struct > to make that obvious.

It's for anything you'd like to tell to clone(). In the nearest future - for more bits to clone new namespaces. In the far future - for pid to create the task with (for c/r jobs). In the the far-far future - for anything you will need then.

```
>> [snip]
>>
>
```

Containers mailing list Containers@lists.linux-foundation.org https://lists.linux-foundation.org/mailman/listinfo/containers