
Subject: Re: Namespaces exhausted CLONE_XXX bits problem

Posted by [serue](#) on Tue, 15 Jan 2008 15:08:06 GMT

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Quoting Pavel Emelyanov (xemul@openvz.org):

> Dave Hansen wrote:

> > On Tue, 2008-01-15 at 11:25 +0300, Pavel Emelyanov wrote:

> >> Hmm. I have an idea how to make this w/o a new system call. This might

> >> look wierd, but. Why not stopple the last bit with a CLONE_NEWCLONE and

> >> consider the parent_tidptr/child_tidptr in this case as the pointer to

> >> an array of extra arguments/flargs?

> >

> > I guess that does keep us from having to add an _actual_ system call.

>

> Exactly!

I'll be honest, while it's a really neat idea, in terms of code actually going into tree I far far prefer a real new syscall.

But it sounds like I'm the only one so I'll just mention it once and then bite my tongue :)

thanks,
-serge

Containers mailing list

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