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Subject: Re: Namespaces exhausted CLONE\_XXX bits problem  
Posted by [Pavel Emelianov](#) on Tue, 15 Jan 2008 09:24:33 GMT  
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Dave Hansen wrote:

> On Tue, 2008-01-15 at 11:25 +0300, Pavel Emelyanov wrote:  
>> Hmm. I have an idea how to make this w/o a new system call. This might  
>> look wierd, but. Why not stopple the last bit with a CLONE\_NEWCLONE and  
>> consider the parent\_tidptr/child\_tidptr in this case as the pointer to  
>> an array of extra arguments/flargs?  
>  
> I guess that does keep us from having to add an \_actual\_ system call.

Exactly!

> Do we make the array something like  
>  
> array[] = { orig\_tidptr, nr\_flags, actual flags... };

Not exactly. I have already sent my view of this in  
another letter.

> ?  
>  
> -- Dave  
>  
>

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Containers mailing list  
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<https://lists.linux-foundation.org/mailman/listinfo/containers>

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