Subject: Re: [PATCH 4/4] The control group itself
Posted by Pavel Emelianov on Tue, 15 Jan 2008 07:53:13 GMT

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[snip]

> Thanks for working on this, Pavel.
>
> My only question with this patch is - so if I create a devs
> cgroup which only has access to, say /dev/loop0 and /dev/tty3,
> and someone in that cgroup manages to create a new cgroup, the
> new cgroup will have all the default permissions again, rather
> than inherit the permissions from this cgroup, right?

Right. When you create a new cgroup you have an empty perms
set. Maybe it's worth inheriting the perms from the parent
container, but I think that empty set is better as you will
reconfigure it anyway.

[snip]

>> +static ssize_t devs_write(struct cgroup *cont, struct cftype *cft,
>> + struct file *f, const char __user *ubuf,
>> + size_t nbytes, loff_t *pos)
>> +{
>> + int err, all, chrdev;
>> + dev_t dev;
>> + char buf[64];
>> + struct devs_cgroup *devs;
>> + mode_t mode;
>
> (Of course this will require some privilege, i assume that's a detail
> you'll add next time around)

Hm... I though that privileges are governed at the cgroup level.... No?

[snip]

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