
Subject: Re: Namespaces exhausted CLONE_XXX bits problem

Posted by [serue](#) on Mon, 14 Jan 2008 16:32:46 GMT

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Quoting Cedric Le Goater (clg@fr.ibm.com):

> to be more precise :

>

> long sys_clone_something(struct clone_something_args args)

>

> and

>

> long sys_unshare_something(struct unshare_something_args args)

>

> The arg passing will be slower bc of the copy_from_user() but we will

> still have the sys_clone syscall for the fast path.

>

> C.

I'm fine with the direction you're going, but just as one more option, we could follow more of the selinux/lsm approach of first requesting clone/unshare options, then doing the actual clone/unshare. So something like

```
sys_clone_request(extended_64bit_clone_flags)
```

```
sys_clone(usual args)
```

or

```
echo pid,mqueue,user,ipc,uts,net > /proc/self/clone_unshare
clone()
```

-serge

Containers mailing list

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<https://lists.linux-foundation.org/mailman/listinfo/containers>
