
Subject: [PATCH net-2.6.25][NEIGH]: Add a comment describing what a NUD stands for.

Posted by [Pavel Emelianov](#) on Thu, 10 Jan 2008 15:05:25 GMT

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When I studied the neighbor code I puzzled over what the NUD can mean for quite a long time.

Finally I asked Alexey and he said that this was smth like "neighbor unreachable detection".

Does it worth adding a comment helping future developers understand what's going on?

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

diff --git a/include/net/neighbour.h b/include/net/neighbour.h

index 09f9fc6..bc34144 100644

--- a/include/net/neighbour.h

+++ b/include/net/neighbour.h

@ @ -26,6 +26,10 @ @

#include <linux/sysctl.h>

#include <net/rtnetlink.h>

+/*

+ * NUD stands for "neighbor unreachable detection"

+ */

+

#define NUD_IN_TIMER (NUD_INCOMPLETE|NUD_REACHABLE|NUD_DELAY|NUD_PROBE)

#define

NUD_VALID (NUD_PERMANENT|NUD_NOARP|NUD_REACHABLE|NUD_PROBE|NUD_STALE|NUD_DELAY)

#define NUD_CONNECTED (NUD_PERMANENT|NUD_NOARP|NUD_REACHABLE)
