
Subject: [PATCH net-2.6.25 6/6][NETFILTER] Use the ctl paths instead of hand-made analogue

Posted by [Pavel Emelianov](#) on Tue, 08 Jan 2008 16:09:41 GMT

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The conntracks subsystem has a similar infrastructure to maintain ctl_paths, but since we already have it on the generic level, I think it's OK to switch to using it.

So, basically, this patch just replaces the ctl_table-s with ctl_path-s, nf_register_sysctl_table with register_sysctl_paths() and removes no longer needed code.

After this the net/netfilter/nf_sysctl.c file contains the paths only.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

```
include/linux/netfilter.h          | 8 -
include/net/netfilter/nf_conntrack_l3proto.h | 2
net/netfilter/nf_conntrack_proto.c      | 7 -
net/netfilter/nf_sysctl.c           | 127 +-----
4 files changed, 16 insertions(+), 128 deletions(-)
```

```
diff --git a/include/linux/netfilter.h b/include/linux/netfilter.h
```

```
index d190d56..c41f643 100644
```

```
--- a/include/linux/netfilter.h
```

```
+++ b/include/linux/netfilter.h
```

```
@@ -120,12 +120,8 @@ void nf_unregister_sockopt(struct nf_sockopt_ops *reg);
```

```
#ifdef CONFIG_SYSCTL
```

```
/* Sysctl registration */
```

```
-struct ctl_table_header *nf_register_sysctl_table(struct ctl_table *path,
```

```
- struct ctl_table *table);
```

```
-void nf_unregister_sysctl_table(struct ctl_table_header *header,
```

```
- struct ctl_table *table);
```

```
-extern struct ctl_table nf_net_netfilter_sysctl_path[];
```

```
-extern struct ctl_table nf_net_ipv4_netfilter_sysctl_path[];
```

```
+extern struct ctl_path nf_net_netfilter_sysctl_path[];
```

```
+extern struct ctl_path nf_net_ipv4_netfilter_sysctl_path[];
```

```
#endif /* CONFIG_SYSCTL */
```

```
extern struct list_head nf_hooks[NPROTO][NF_MAX_HOOKS];
```

```
diff --git a/include/net/netfilter/nf_conntrack_l3proto.h b/include/net/netfilter/nf_conntrack_l3proto.h
```

```
index 15888fc..875c6d4 100644
```

```

--- a/include/net/netfilter/nf_conntrack_l3proto.h
+++ b/include/net/netfilter/nf_conntrack_l3proto.h
@@ -73,7 +73,7 @@ struct nf_conntrack_l3proto

```

```

#ifdef CONFIG_SYSCTL
    struct ctl_table_header *ctl_table_header;
- struct ctl_table *ctl_table_path;
+ struct ctl_path *ctl_table_path;
    struct ctl_table *ctl_table;
#endif /* CONFIG_SYSCTL */

```

```

diff --git a/net/netfilter/nf_conntrack_proto.c b/net/netfilter/nf_conntrack_proto.c
index 6d94706..8595b59 100644

```

```

--- a/net/netfilter/nf_conntrack_proto.c
+++ b/net/netfilter/nf_conntrack_proto.c
@@ -36,11 +36,11 @@ static DEFINE_MUTEX(nf_ct_proto_mutex);

```

```

#ifdef CONFIG_SYSCTL
static int
-nf_ct_register_sysctl(struct ctl_table_header **header, struct ctl_table *path,
+nf_ct_register_sysctl(struct ctl_table_header **header, struct ctl_path *path,
    struct ctl_table *table, unsigned int *users)
{
    if (*header == NULL) {
- *header = nf_register_sysctl_table(path, table);
+ *header = register_sysctl_paths(path, table);
        if (*header == NULL)
            return -ENOMEM;
    }
@@ -55,7 +55,8 @@ nf_ct_unregister_sysctl(struct ctl_table_header **header,
{
    if (users != NULL && --*users > 0)
        return;
- nf_unregister_sysctl_table(*header, table);
+
+ unregister_sysctl_table(*header);
    *header = NULL;
}
#endif

```

```

diff --git a/net/netfilter/nf_sysctl.c b/net/netfilter/nf_sysctl.c
index ee34589..d9fcc89 100644

```

```

--- a/net/netfilter/nf_sysctl.c
+++ b/net/netfilter/nf_sysctl.c
@@ -7,128 +7,19 @@
#include <linux/string.h>
#include <linux/slab.h>

```

```

-static void

```

```

-path_free(struct ctl_table *path, struct ctl_table *table)
-{
- struct ctl_table *t, *next;
-
- for (t = path; t != NULL && t != table; t = next) {
- next = t->child;
- kfree(t);
- }
-}
-
-static struct ctl_table *
-path_dup(struct ctl_table *path, struct ctl_table *table)
-{
- struct ctl_table *t, *last = NULL, *tmp;
-
- for (t = path; t != NULL; t = t->child) {
- /* twice the size since path elements are terminated by an
-  * empty element */
- tmp = kmemdup(t, 2 * sizeof(*t), GFP_KERNEL);
- if (tmp == NULL) {
- if (last != NULL)
- path_free(path, table);
- return NULL;
- }
-
- if (last != NULL)
- last->child = tmp;
- else
- path = tmp;
- last = tmp;
- }
-
- if (last != NULL)
- last->child = table;
- else
- path = table;
-
- return path;
-}
-
-struct ctl_table_header *
-nf_register_sysctl_table(struct ctl_table *path, struct ctl_table *table)
-{
- struct ctl_table_header *header;
-
- path = path_dup(path, table);
- if (path == NULL)
- return NULL;

```

```

- header = register_sysctl_table(path);
- if (header == NULL)
-   path_free(path, table);
- return header;
-}
-EXPORT_SYMBOL_GPL(nf_register_sysctl_table);
-
-void
-nf_unregister_sysctl_table(struct ctl_table_header *header,
-   struct ctl_table *table)
-{
- struct ctl_table *path = header->ctl_table;
-
- unregister_sysctl_table(header);
- path_free(path, table);
-}
-EXPORT_SYMBOL_GPL(nf_unregister_sysctl_table);
-
/* net/netfilter */
-static struct ctl_table nf_net_netfilter_table[] = {
- {
-   .ctl_name = NET_NETFILTER,
-   .procname = "netfilter",
-   .mode = 0555,
- },
- {
-   .ctl_name = 0
- }
-};
-struct ctl_table nf_net_netfilter_sysctl_path[] = {
- {
-   .ctl_name = CTL_NET,
-   .procname = "net",
-   .mode = 0555,
-   .child = nf_net_netfilter_table,
- },
- {
-   .ctl_name = 0
- }
-};
+struct ctl_path nf_net_netfilter_sysctl_path[] = {
+ { .procname = "net", .ctl_name = CTL_NET, },
+ { .procname = "netfilter", .ctl_name = NET_NETFILTER, },
+ { }
+};
EXPORT_SYMBOL_GPL(nf_net_netfilter_sysctl_path);

/* net/ipv4/netfilter */
-static struct ctl_table nf_net_ipv4_netfilter_table[] = {

```

```

- {
- .ctl_name = NET_IPV4_NETFILTER,
- .procname = "netfilter",
- .mode = 0555,
- },
- {
- .ctl_name = 0
- }
-};
-static struct ctl_table nf_net_ipv4_table[] = {
- {
- .ctl_name = NET_IPV4,
- .procname = "ipv4",
- .mode = 0555,
- .child = nf_net_ipv4_netfilter_table,
- },
- {
- .ctl_name = 0
- }
-};
-struct ctl_table nf_net_ipv4_netfilter_sysctl_path[] = {
- {
- .ctl_name = CTL_NET,
- .procname = "net",
- .mode = 0555,
- .child = nf_net_ipv4_table,
- },
- {
- .ctl_name = 0
- }
-};
+struct ctl_path nf_net_ipv4_netfilter_sysctl_path[] = {
+ { .procname = "net", .ctl_name = CTL_NET, },
+ { .procname = "ipv4", .ctl_name = NET_IPV4, },
+ { .procname = "netfilter", .ctl_name = NET_IPV4_NETFILTER, },
+ { }
+};
EXPORT_SYMBOL_GPL(nf_net_ipv4_netfilter_sysctl_path);

```
