
Subject: Re: Catching the console

Posted by [Enrico Weigelt](#) on Sat, 22 Dec 2007 10:36:58 GMT

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* Roman Kagan <rkagan@sw.ru> wrote:

Hi,

> Unfortunately this is much trickier than that. The problem is that at
> some point you'll want to detach the VE0's end; with standard Unix98
> ptys this will result in SIGHUP being sent to all processes in the VE
> whose controlling terminal is the console. Besides, there are certain
> implications for online migration of the VEs - you should leave no
> references to the VE0 objects that can't be reconstructed on the
> destination node.

I just need it for debugging (eg. the startup process where no
remote access is available yet), so these problems aren't
important there.

If it really should be detachable, I suggest something like
screen(1), maybe implemented as 9P server.

cu

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Enrico Weigelt == metux IT service - <http://www.metux.de/>

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