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Subject: RE: Catching the console  
Posted by [Dietmar Maurer](#) on Thu, 13 Dec 2007 08:25:19 GMT  
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Hi all,

here is a patch for vzctl to catch init output. output is written to VEROOT/var/log/init.log

I tested it with some debian templates (sysvinit), but it would be great if someone else tries/test it with other templates.

- Dietmar

> Von: devel-bounces@openvz.org  
> [mailto:devel-bounces@openvz.org] Im Auftrag von Roman Kagan  
> Gesendet: Donnerstag, 13. Dezember 2007 09:16  
> An: Enrico Weigelt  
> Cc: OpenVZ developer list  
> Betreff: Re: [Devel] Catching the console  
>  
> On Wed, Dec 12, 2007 at 12:27:01PM +0100, Enrico Weigelt wrote:  
> > No I'd like to request an feature for catching the console.  
> > IMHO, it's enough to have an option to vzctl start, which  
> tells it to  
> > not to detach and bring the VE's console to the current tty.  
>  
> Unfortunately this is much trickier than that. The problem  
> is that at some point you'll want to detach the VE0's end;  
> with standard Unix98 ptys this will result in SIGHUP being  
> sent to all processes in the VE whose controlling terminal is  
> the console. Besides, there are certain implications for  
> online migration of the VEs - you should leave no references  
> to the VE0 objects that can't be reconstructed on the  
> destination node.  
>  
> So it looks like there's no pure userspace solution. OTOH  
> adding the kernel support for it doesn't look impossible  
> off-hand; I'll have a look.  
>  
> Roman.  
>

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## File Attachments

1) [env.c.diff](#), downloaded 367 times

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