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Subject: Re: [RFC][PATCH 1/5] uts namespaces: Implement utsname namespaces  
Posted by [serue](#) on Fri, 07 Apr 2006 19:39:37 GMT

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Quoting Sam Ravnborg (sam@ravnborg.org):

```
> > diff --git a/include/linux/utsname.h b/include/linux/utsname.h
> > index 13e1da0..cc28ac5 100644
> > --- a/include/linux/utsname.h
> > +++ b/include/linux/utsname.h
> > @@ -1,5 +1,8 @@
> > #ifndef _LINUX_UTSNAME_H
> > #define _LINUX_UTSNAME_H
> > You can kill this include
> > +#include <linux/sched.h>
>
> if you move this static inline to sched.h
> +
> > +static inline struct new_utsname *utsname(void)
> > +{
> > + return &current->uts_ns->name;
> > +}
> > And since it operates on &current that may make sense.
```

I had it there originally. Don't mind moving it back if that seems more appropriate, but of course then we'll need to `#include <linux/utsname.h>` in `sched.h`, since we need to know `struct uts_ns` to get `uts_ns->name`.

So is moving it to `sched.h` the way to go?

thanks,  
-serge

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