
Subject: [PATCH net-2.6.25 1/7] Add the netns_ipv4 struct
Posted by [Pavel Emelianov](#) on Tue, 11 Dec 2007 17:45:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

The ipv4 will store its parameters inside this structure.
This one is empty now, but it will be eventually filled.

Signed-off-by: Pavel Emelianov <xemul@openvz.org>

```
diff --git a/include/net/net_namespace.h b/include/net/net_namespace.h
index 18da0af..d04ddf2 100644
--- a/include/net/net_namespace.h
+++ b/include/net/net_namespace.h
@@ -10,6 +10,7 @@ @@
```

```
#include <net/netns/unix.h>
#include <net/netns/packet.h>
+#include <net/netns/ipv4.h>
```

```
struct proc_dir_entry;
struct net_device;
@@ -46,6 +47,7 @@ struct net {
```

```
    struct netns_packet packet;
    struct netns_unix unix;
+ struct netns_ipv4 ipv4;
};
```

```
#ifdef CONFIG_NET
diff --git a/include/net/netns/ipv4.h b/include/net/netns/ipv4.h
new file mode 100644
index 0000000..ce830d5
--- /dev/null
+++ b/include/net/netns/ipv4.h
@@ -0,0 +1,9 @@ @@
+/*
+ * ipv4 in net namespaces
+ */
+
+#ifndef __NETNS_IPV4_H__
+#define __NETNS_IPV4_H__
+struct netns_ipv4 {
+};
+#endif
--
1.5.3.4
```
