
Subject: Re: [PATCH 1/2 2.6.25] netns: struct net content re-work (v3)

Posted by [davem](#) on Tue, 11 Dec 2007 12:19:26 GMT

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From: "Denis V. Lunev" <den@openvz.org>

Date: Tue, 11 Dec 2007 14:55:07 +0300

> Recently David Miller and Herbert Xu pointed out that struct net becomes
> overbloated and un-maintainable. There are two solutions:
> - provide a pointer to a network subsystem definition from struct net.
> This costs an additional dereference
> - place sub-system definition into the structure itself. This will speedup
> run-time access at the cost of recompilation time
>
> The second approach looks better for us. Other sub-systems will follow.
>
> Signed-off-by: Denis V. Lunev <den@openvz.org>
> Acked-by: Daniel Lezcano <dlezcano@fr.ibm.com>

Applied.
