Subject: Re: [PATCH] memory.min_usage
Posted by KAMEZAWA Hiroyuki on Tue, 04 Dec 2007 07:27:53 GMT
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On Tue, 4 Dec 2007 16:01:21 +0900 (JST)
yamamoto@valinux.co.jp (YAMAMOTO Takashi) wrote:

> > BTW, how about add a status to res_counter ?
> > My (based on your) current patch uses watermark_state.
> >
> > Maybe we can change it to be resource_state and show following status.
> >
> > RES_STATE_HIT_LIMIT,
> > RES_STATE_ABOVE_HWATER,
> > RES_STATE_ABOVE_LWATER,
> > RES_STATE_STABLE, ?
> > RES_STATE_BELOW_MIN,
> >
> > Useful ?
>
> how about making res_counter use seq_lock?
>
I thought of that when I wrote hi/low watermark patches.
But I didn't try....
Hmm, but maybe worth trying.

Pavel, can we change res_counter->lock to seq_lock ?
If we can, I'll write a patch.

Thanks,
-Kame

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